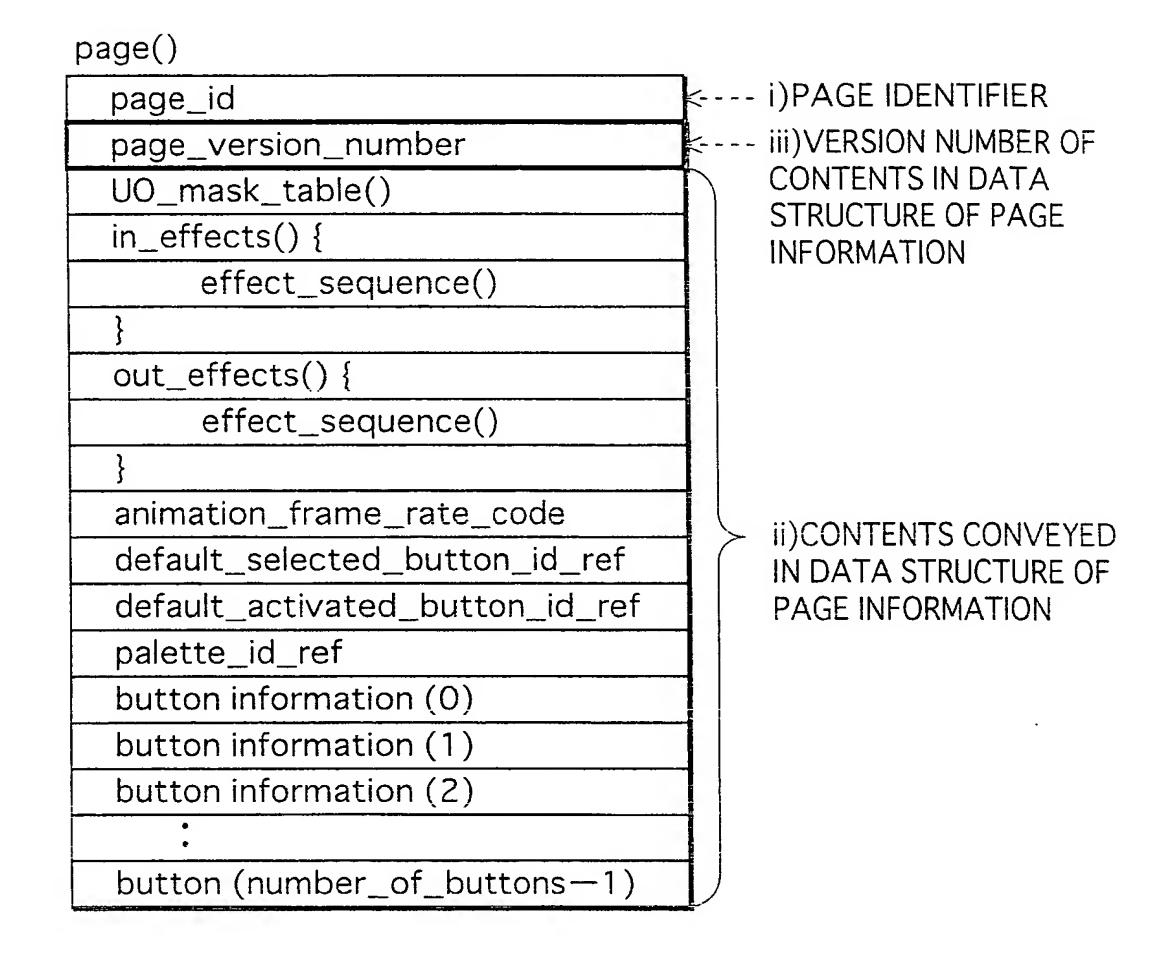
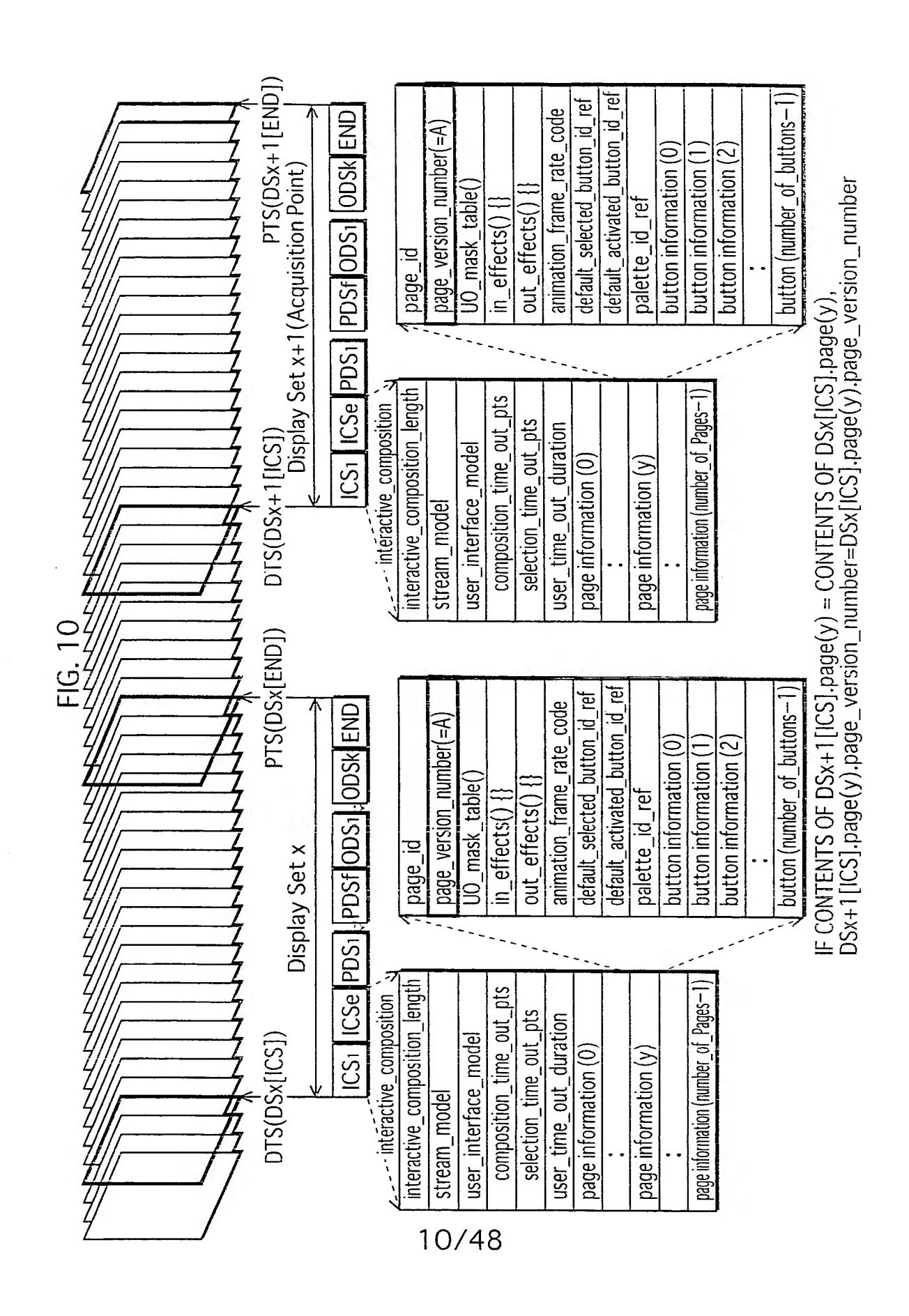


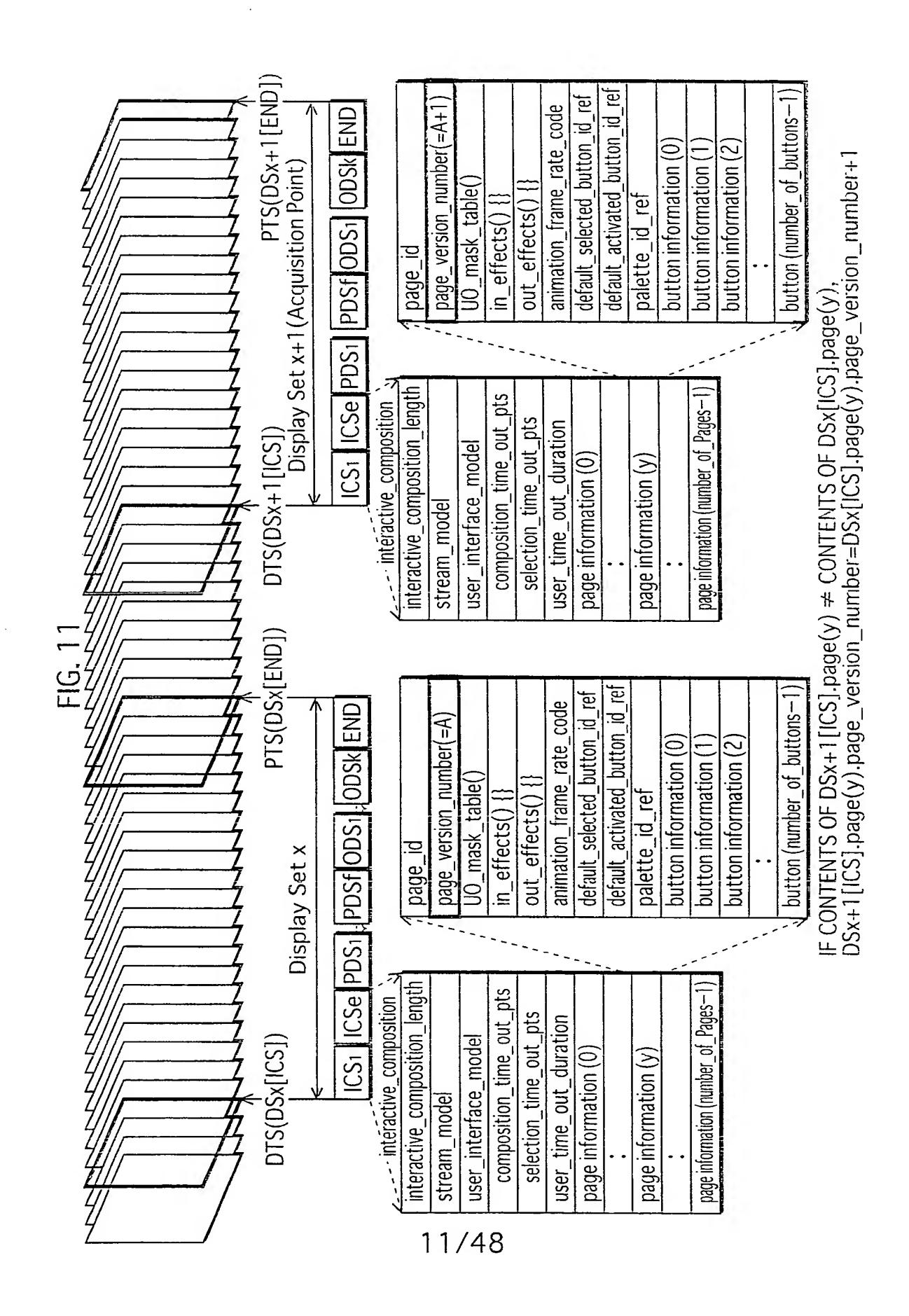
ICS1 ICS2 ICSe interactive_composition

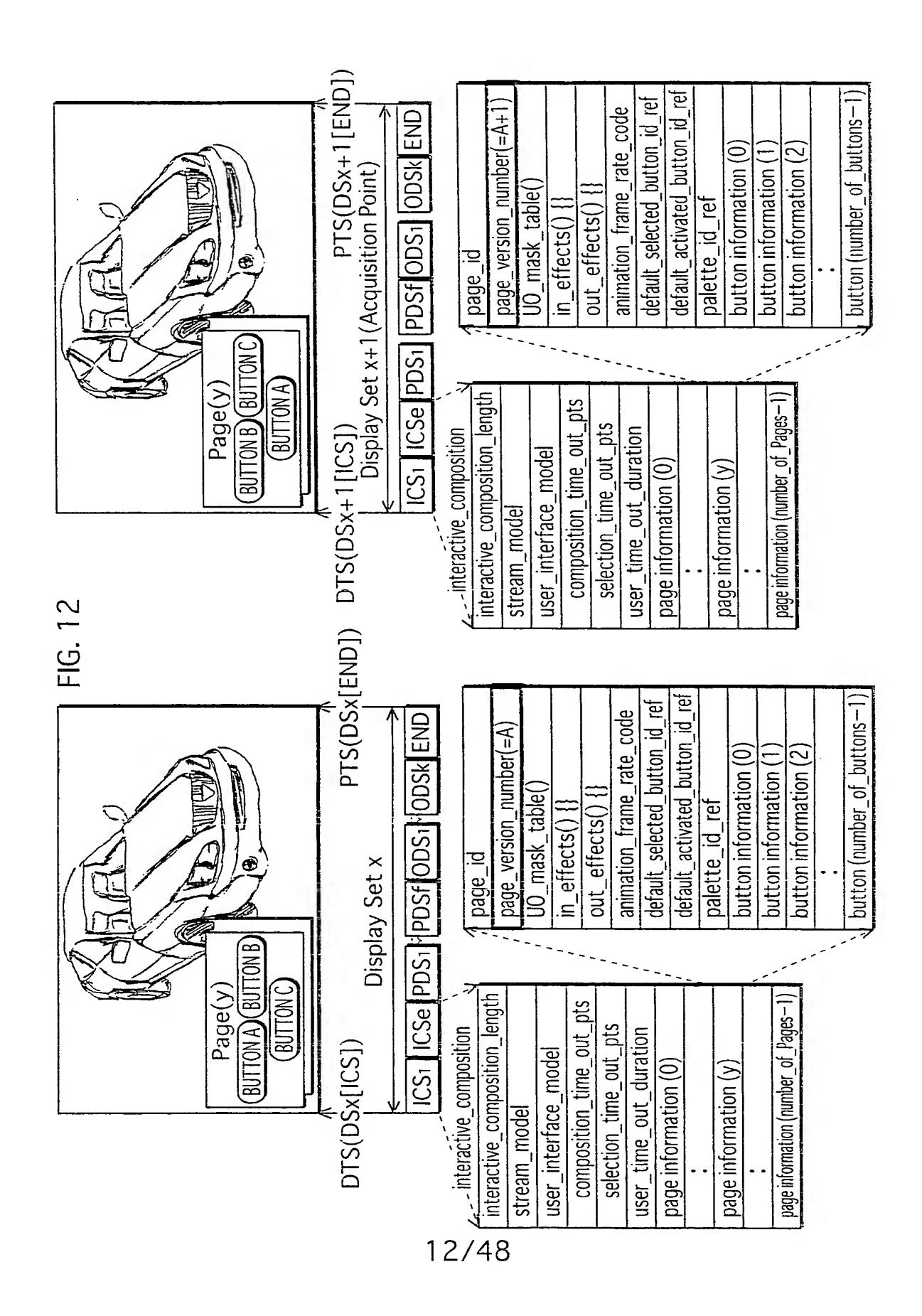
φ.	Composition_State Composition_Number	interactive_composition culinteracitive_composition_length	\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\	user_interface_model	if(stream_model=='0b'){		composition_time_out_pts	, selection_time_out_pts	, user_time_out_duration) page information (0)) page information (1)) page information (2)	page information (number_of_Pages—1)
FIG. 8	ICS	(interactive_composition_segment) segment_descriptor()	video_descriptor()	composition_descriptor() interactive composition data fragment()		8/	48						

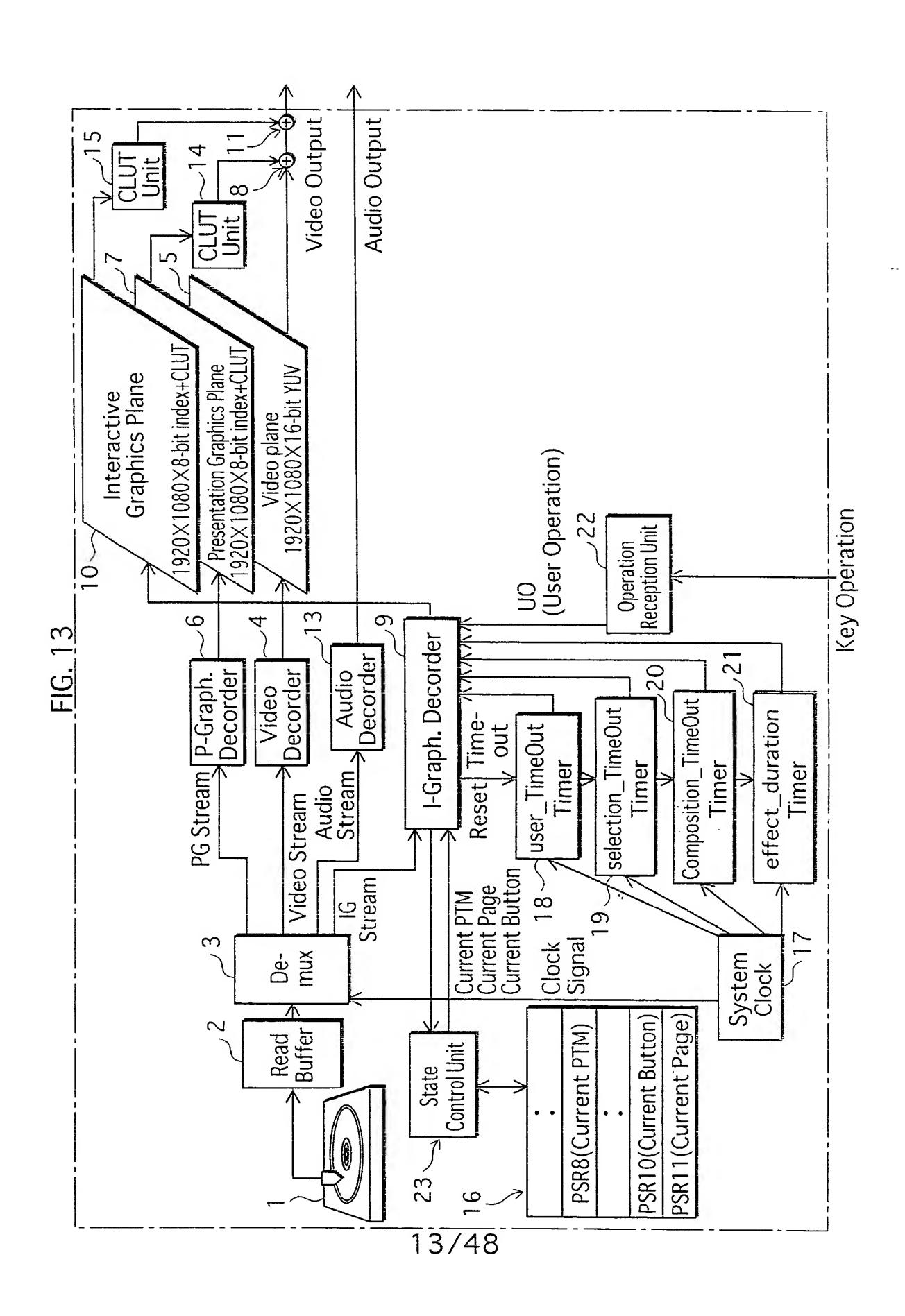
FIG. 9

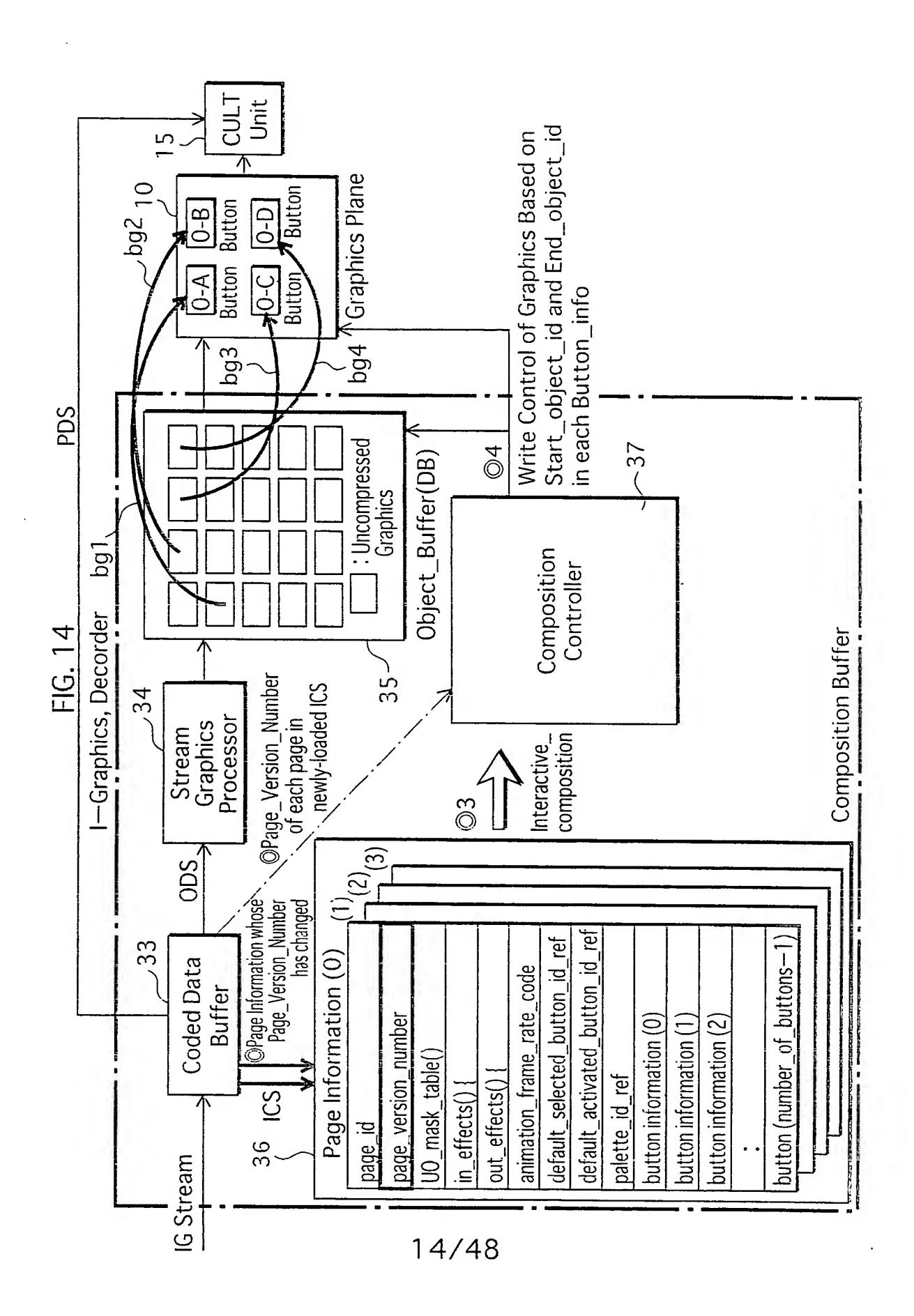












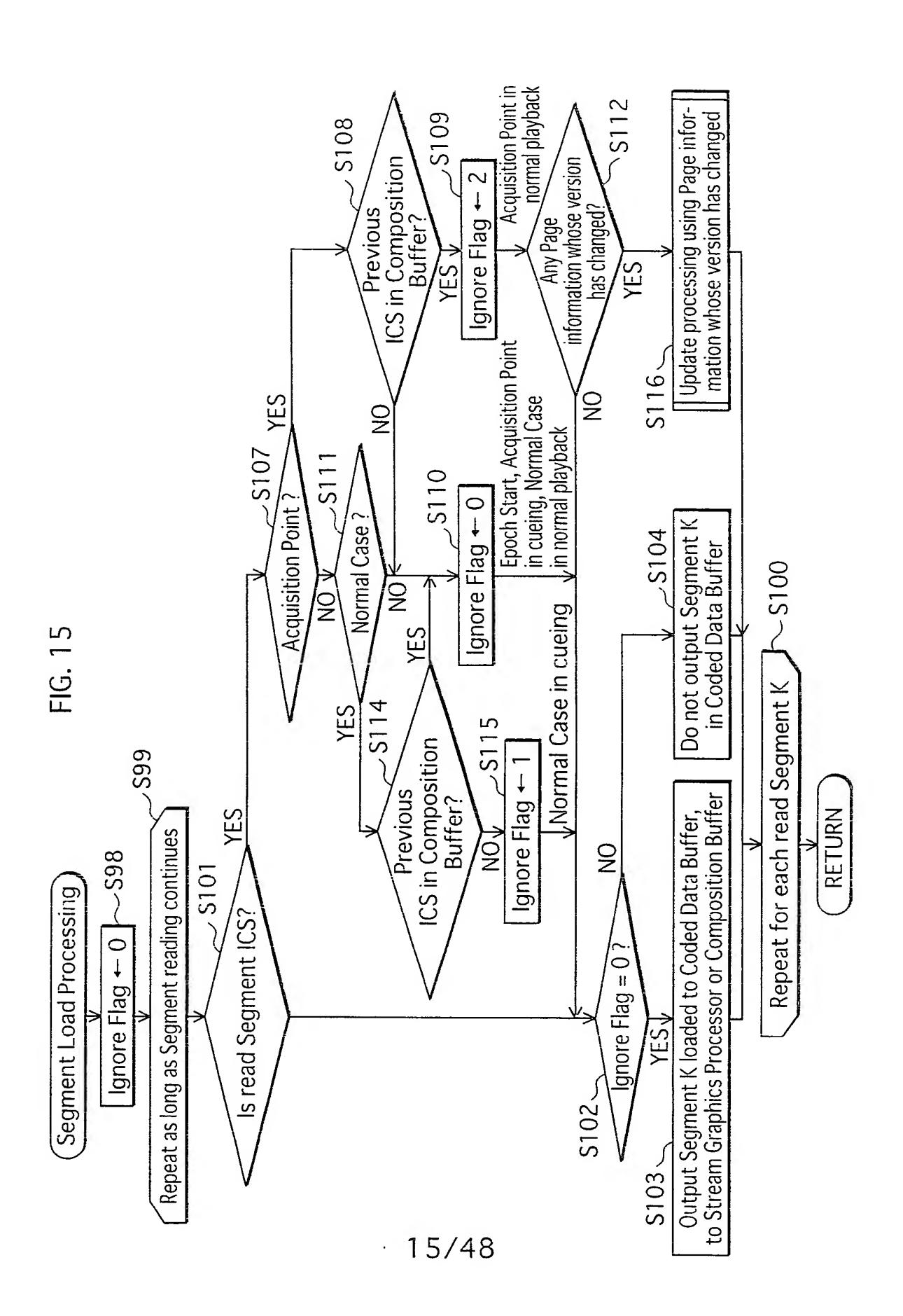


FIG. 16

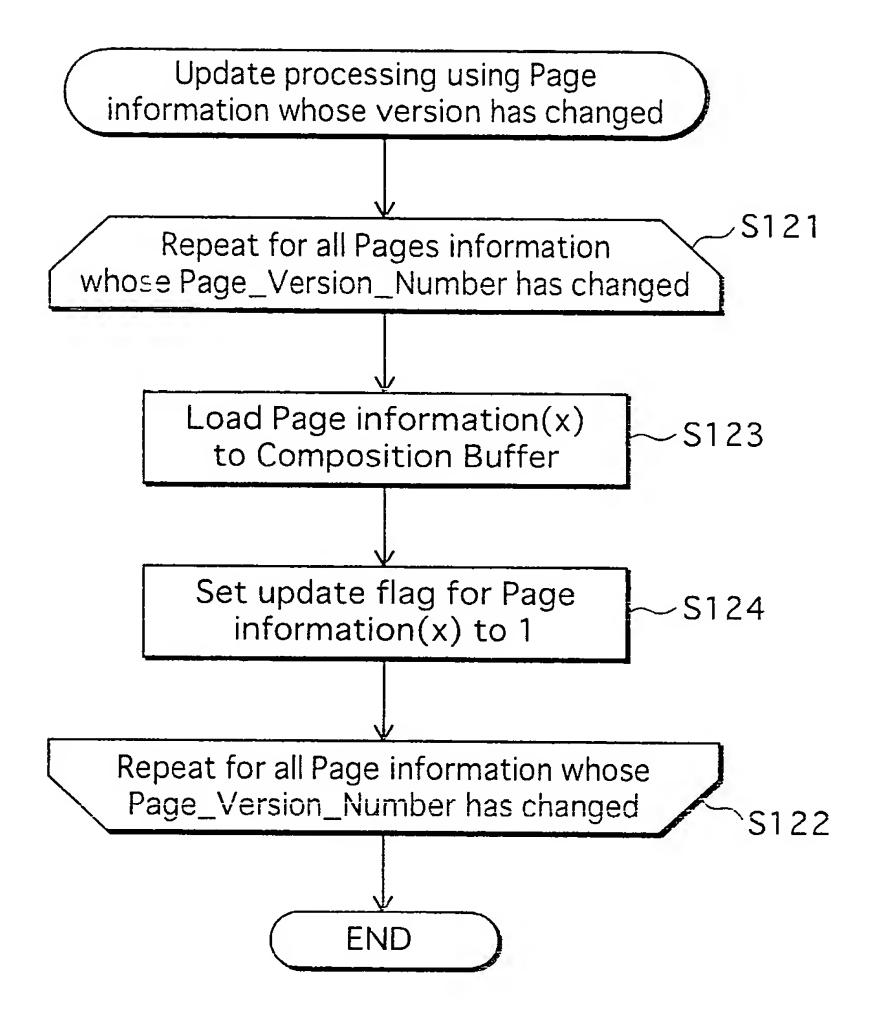
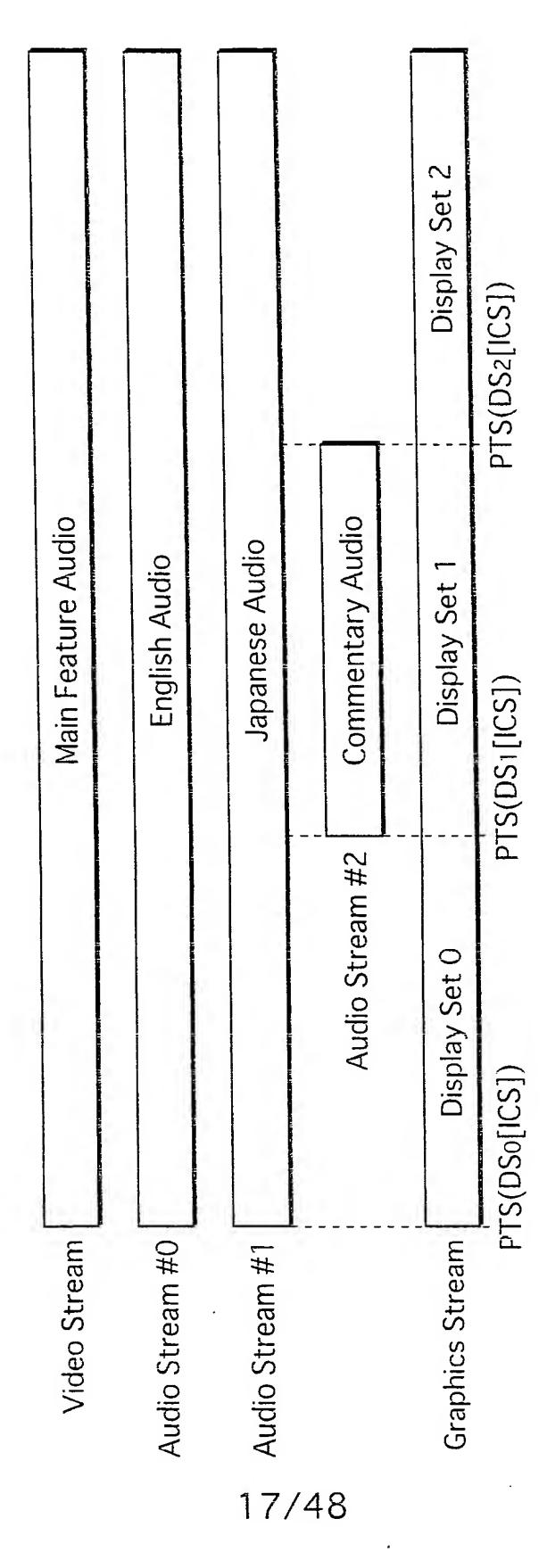
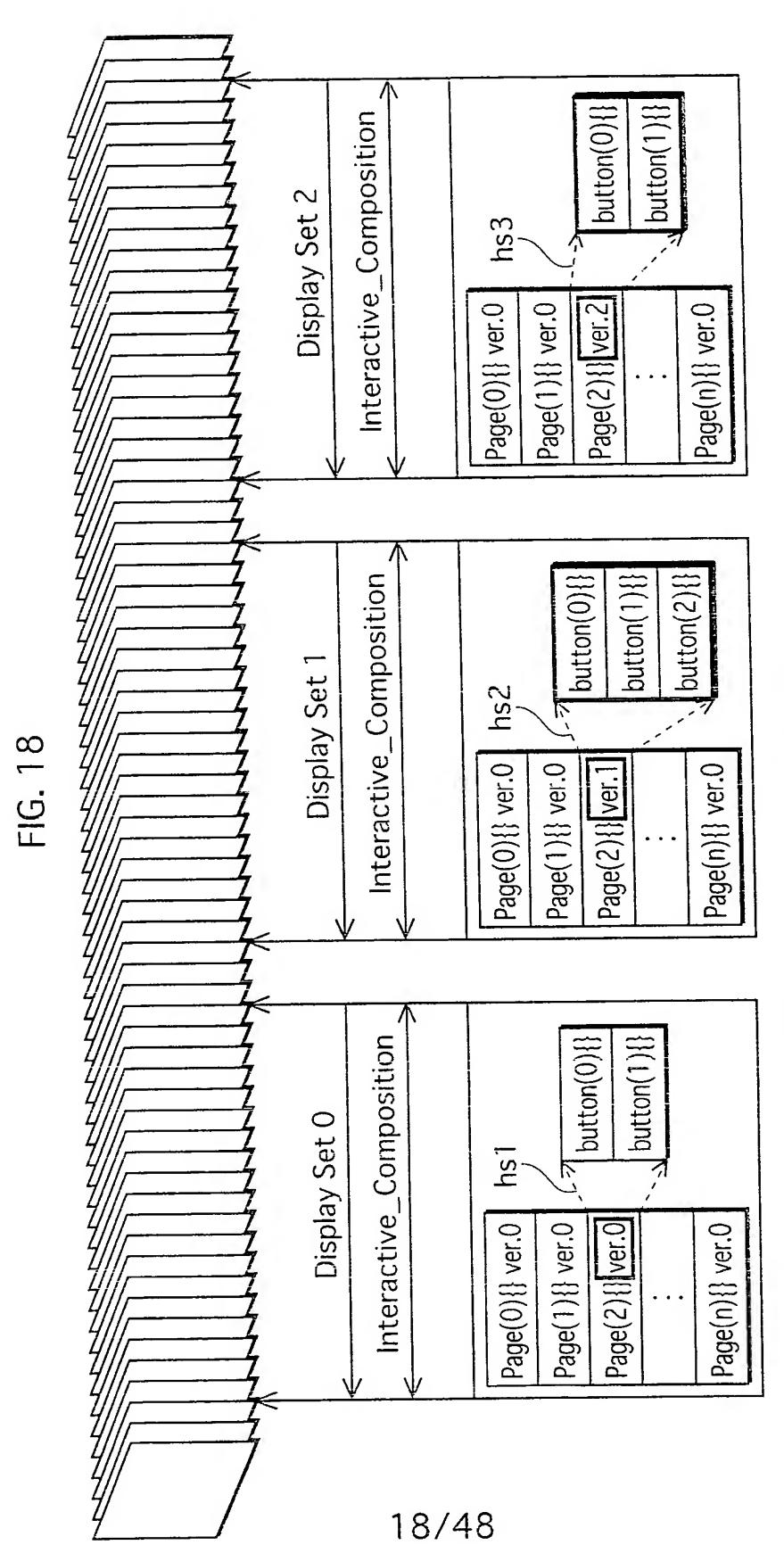
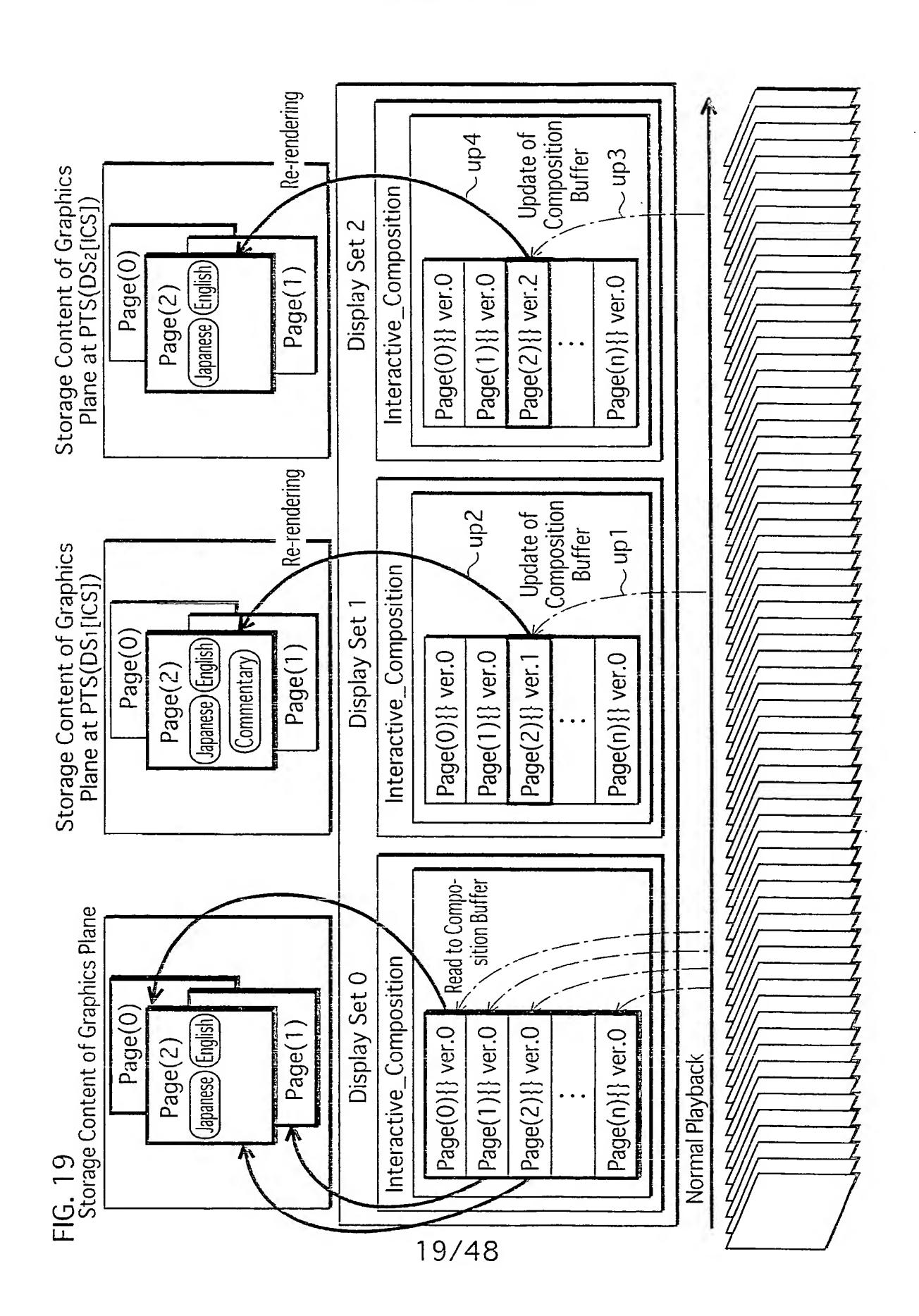


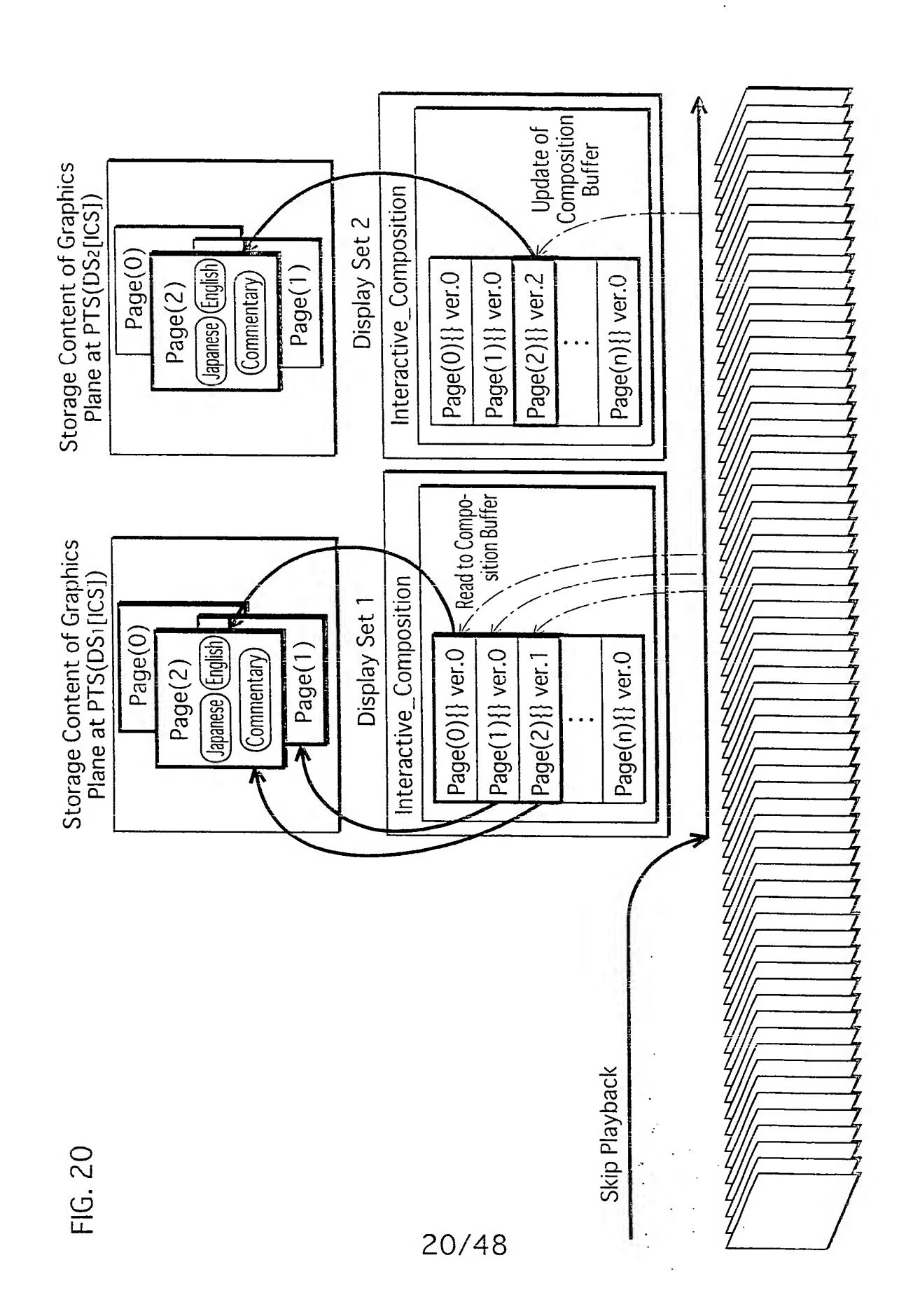
FIG. 17

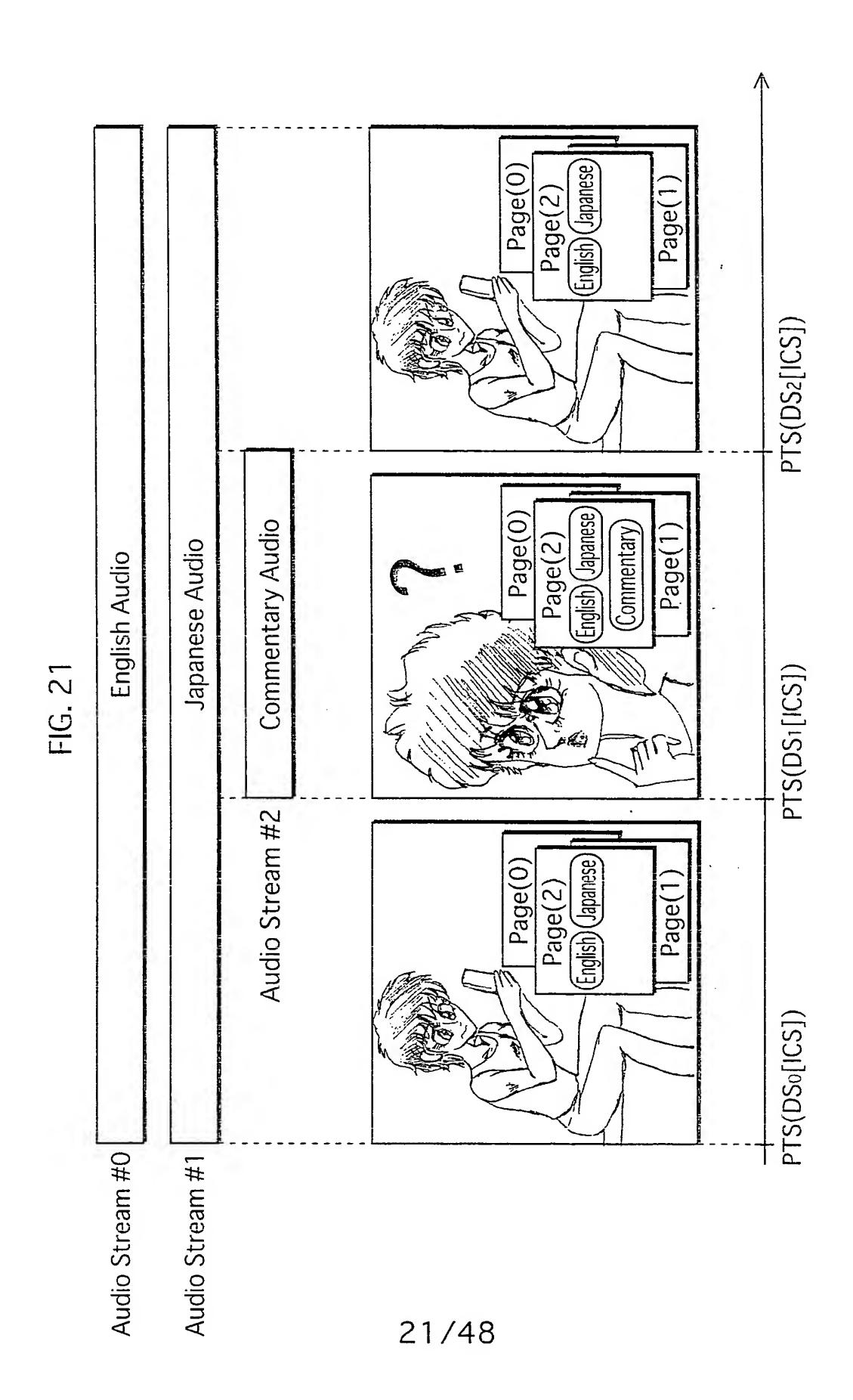


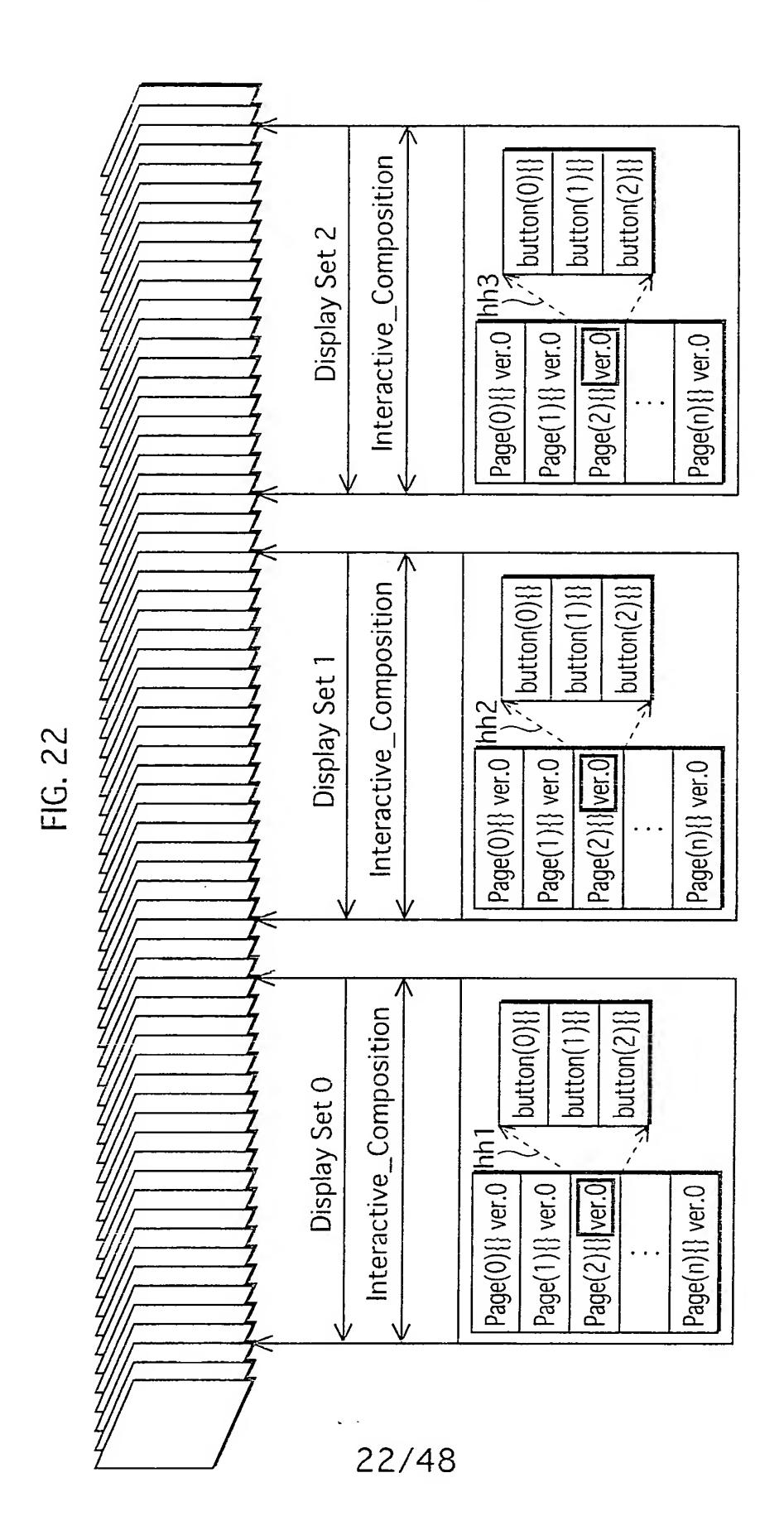


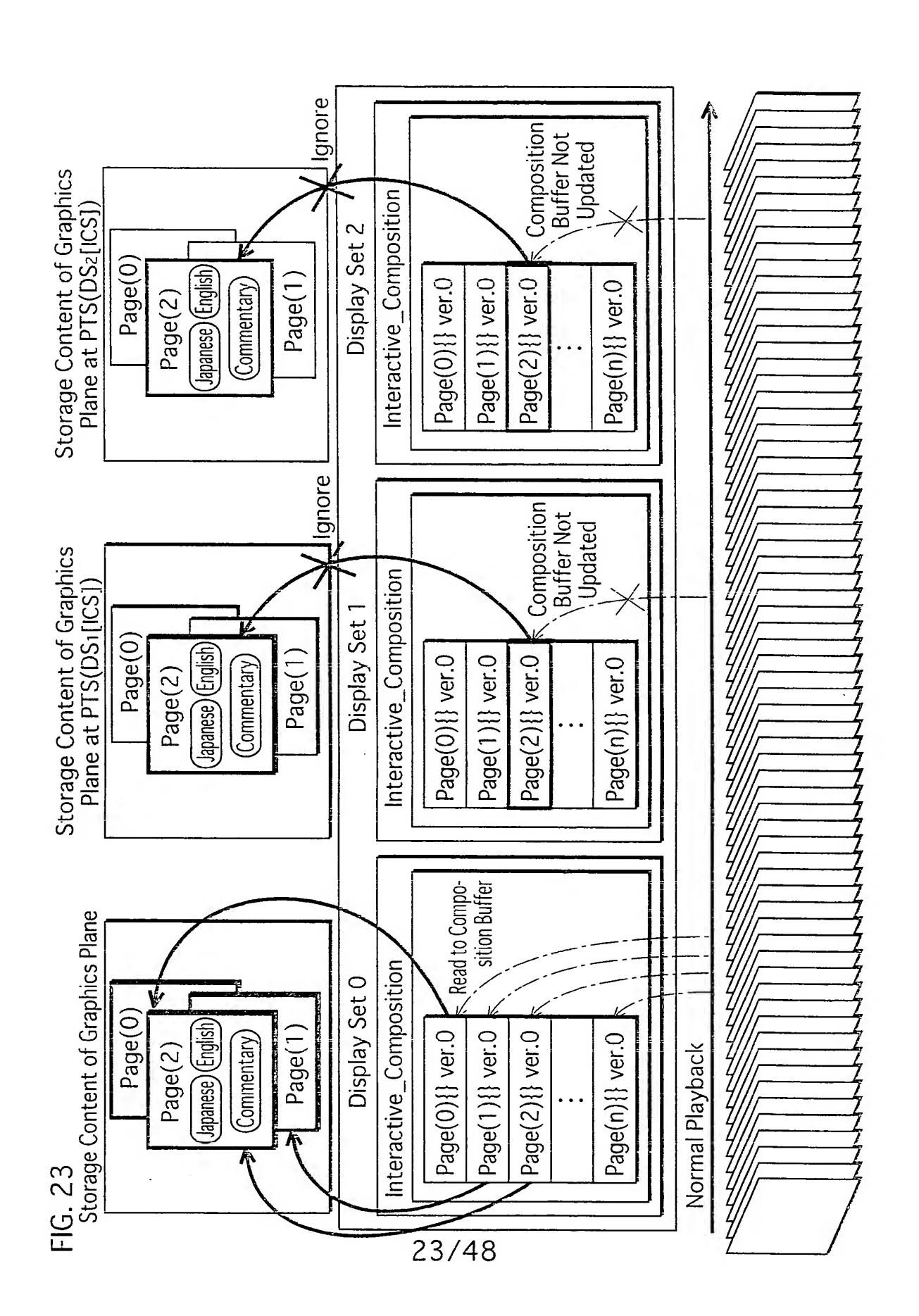
Page(2): Audio Selection Page

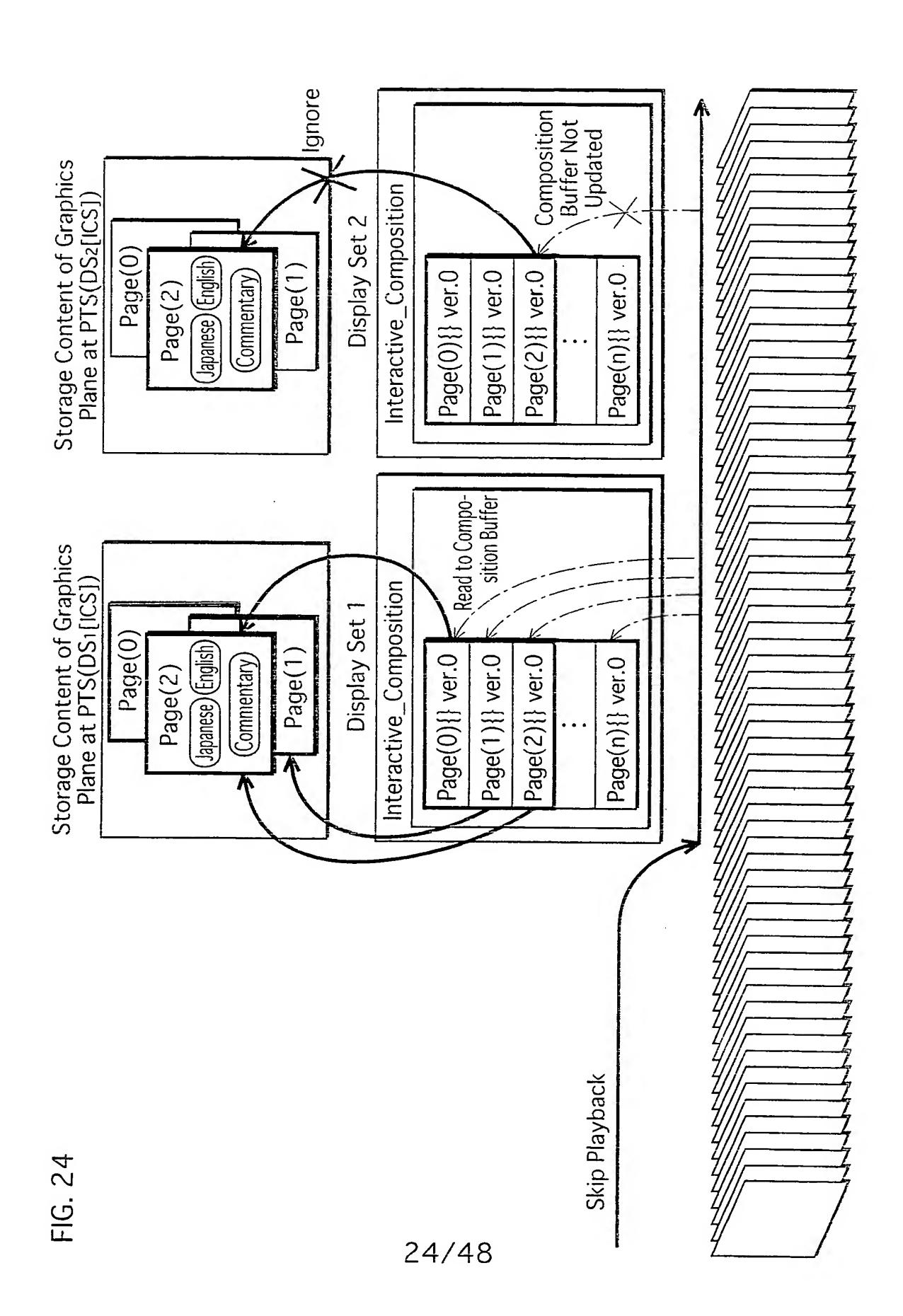


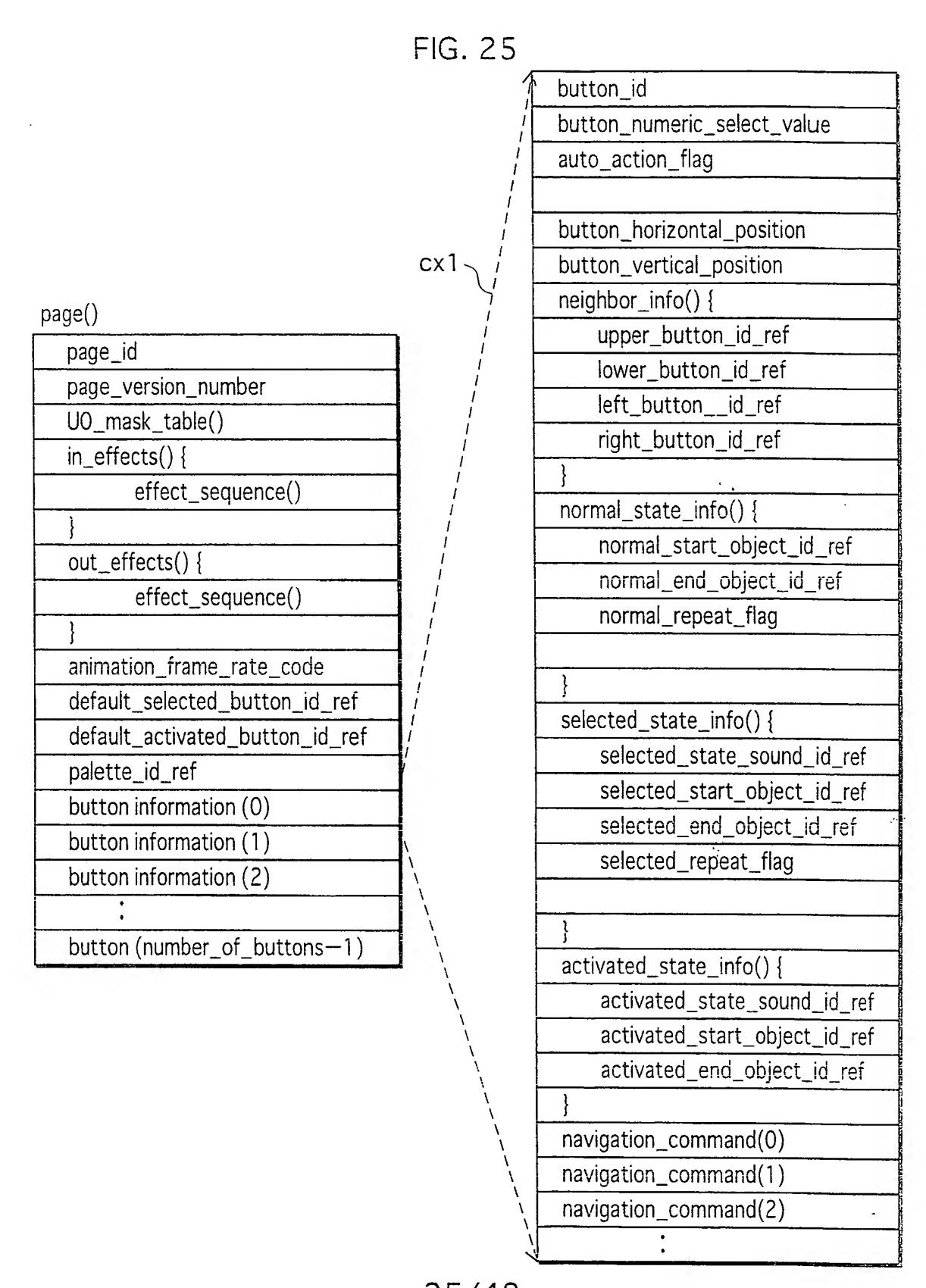












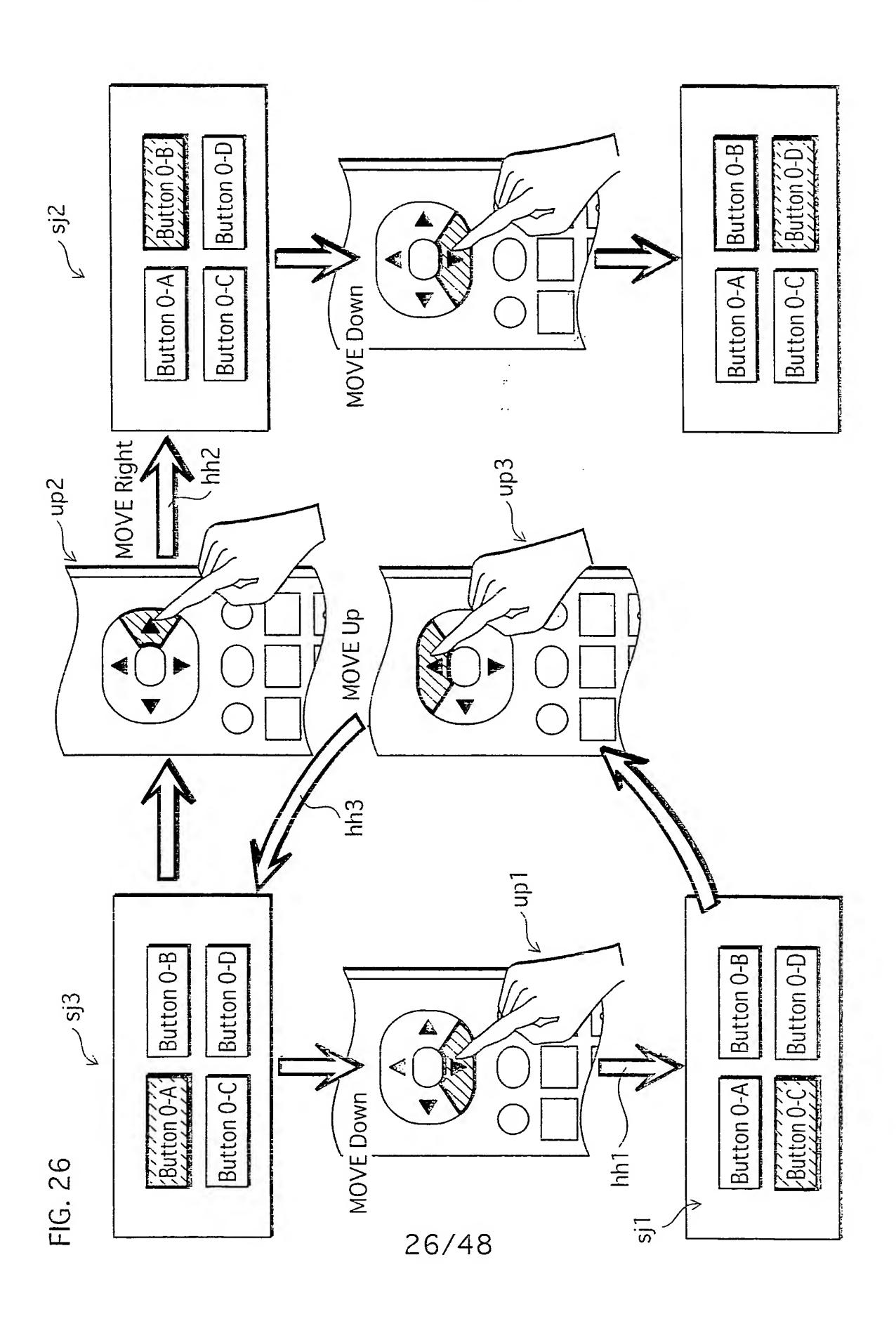
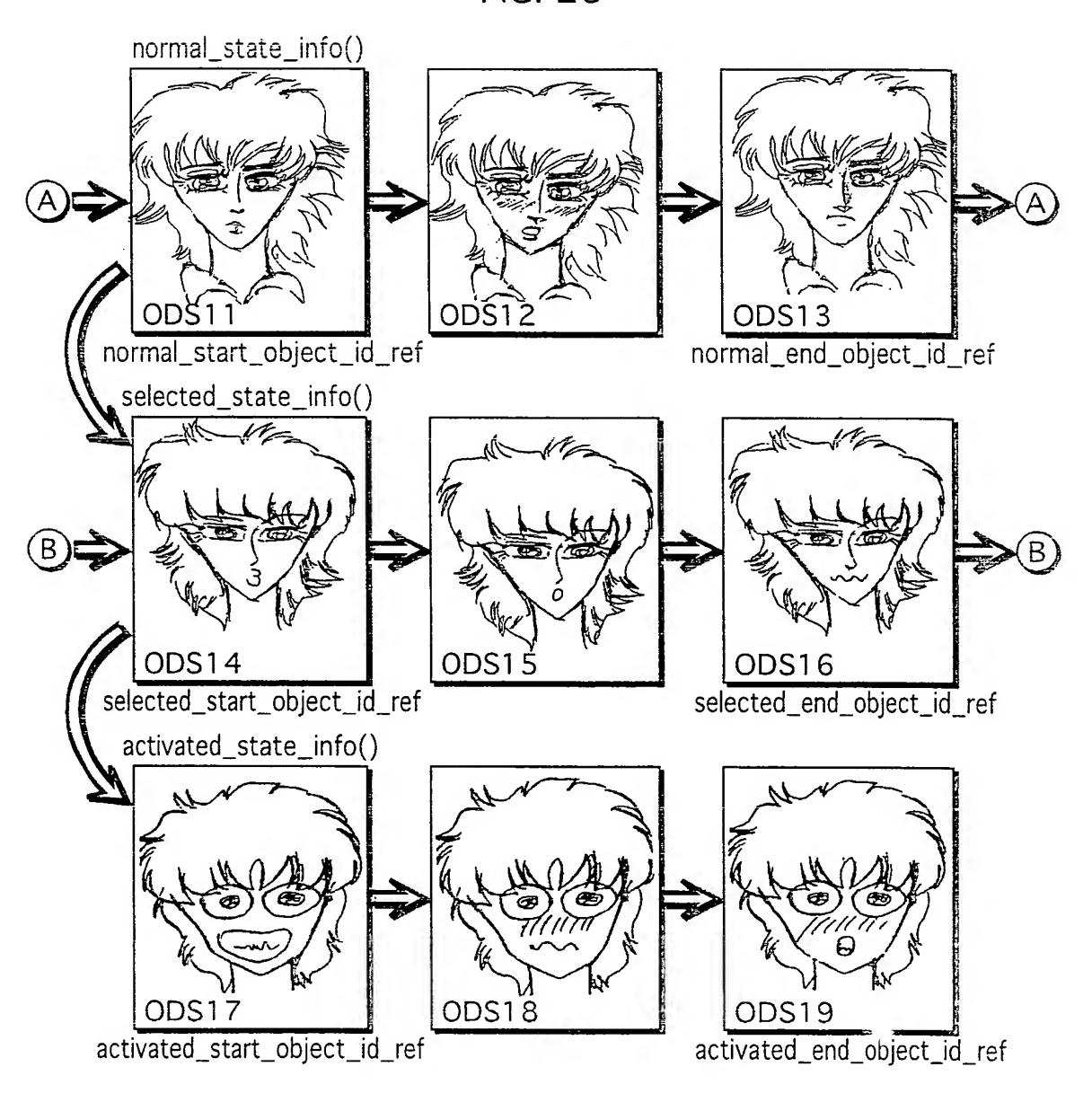
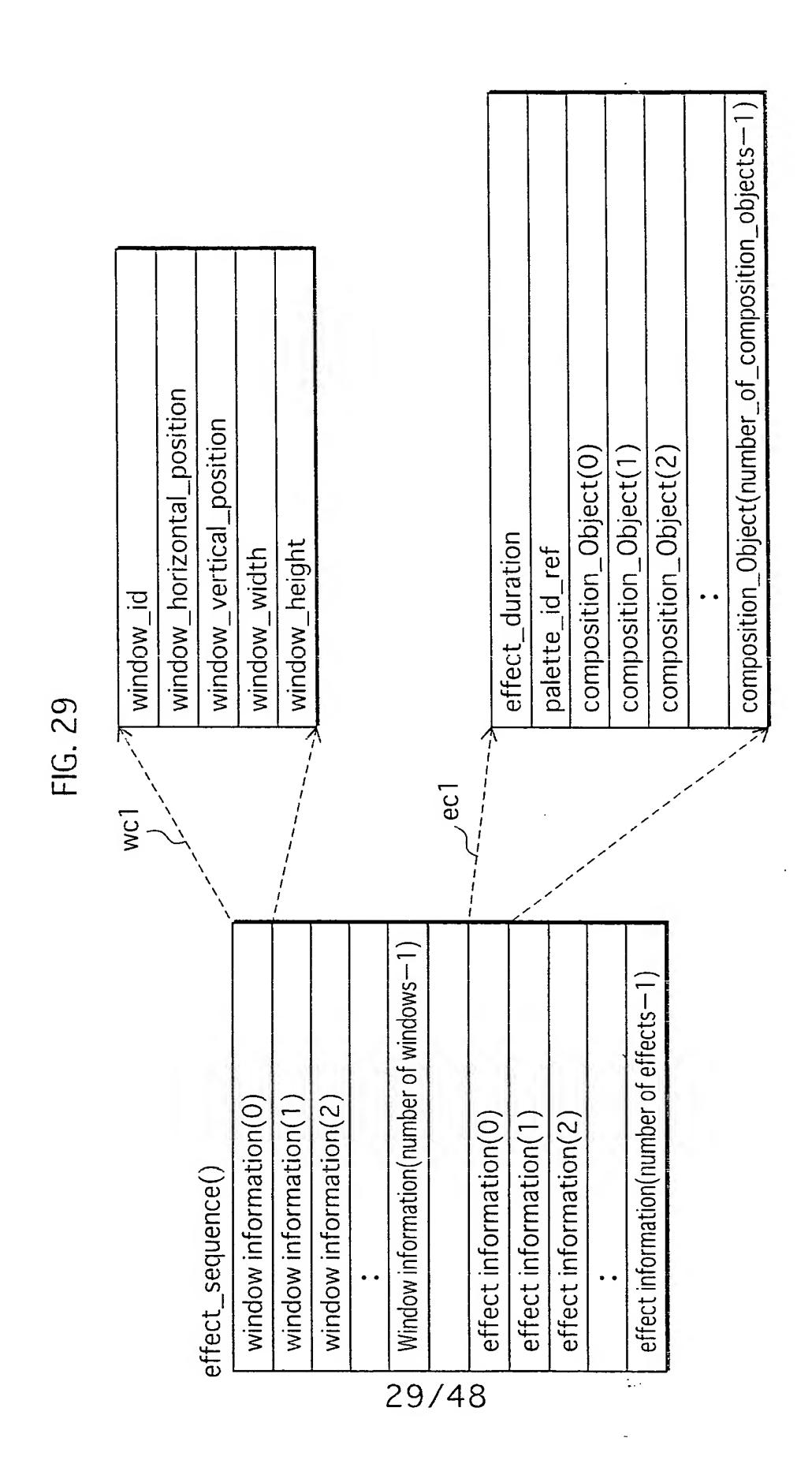


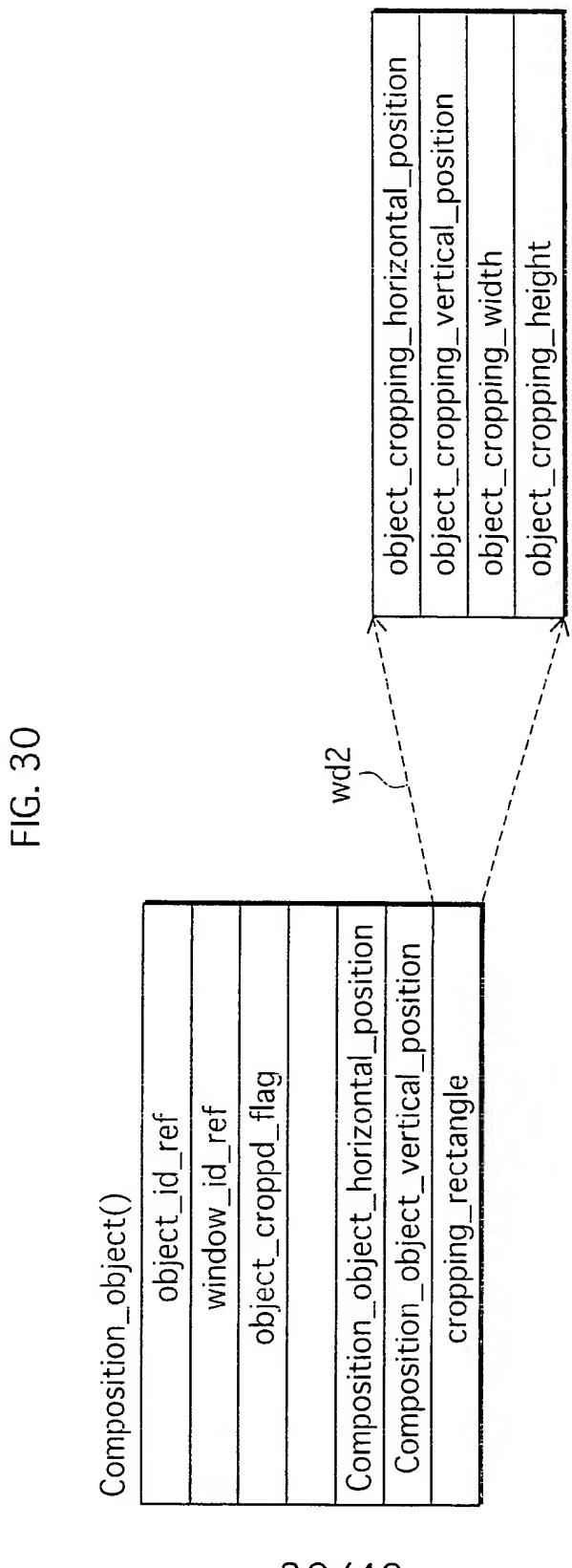
FIG. 27

1	neighbor_info()	
	upper_button_id_ref	Button 0-A
į	lower_button_id_ref	· · · Button 0-C
į	left_button_id_ref	· · · Button O-A
1 1	right_button_id_ref	· · · Button O-B
] 	normal_state_info()	
, ;	normal_start_object_id_ref	··· ODS11
	normal_end_object_id_ref	··· ODS13
į	repeat_normal_flag	
	selected_state_info()	
!	selected_start_object_id_ref	ODS14
! !	selected_end_object_id_ref	··· ODS16
j	repeat_selected_flag	
; ;	activated_state_info()	
	activated_start_object_id_ref	··· ODS17
1	activated_end_object_id_ref	· · · ODS19
page(0) 1/7	neighbor_info()	7
button information (0)	upper_button_id_ref	· · · Button 0-A
button information (1)	lower_button_id_ref	Button 0-C
button information (2)	left_button_id_ref	· · · Button 0-C
button information (3)	right_button_id_ref	Button 0-D
•	normal_state_info()	
	normal_start_object_id_ref	
	normal_end_object_id_ref	
	repeat_normal_flag	
	selected_state_info()	
	selected_start_object_id_ref	
1	selected_end_object_id_ref	
1	repeat_selected_flag	
į	activated_state_info()	
·	activated_start_object_id_ref	
	activated_end_object_id_ref	

FIG. 28







30/48

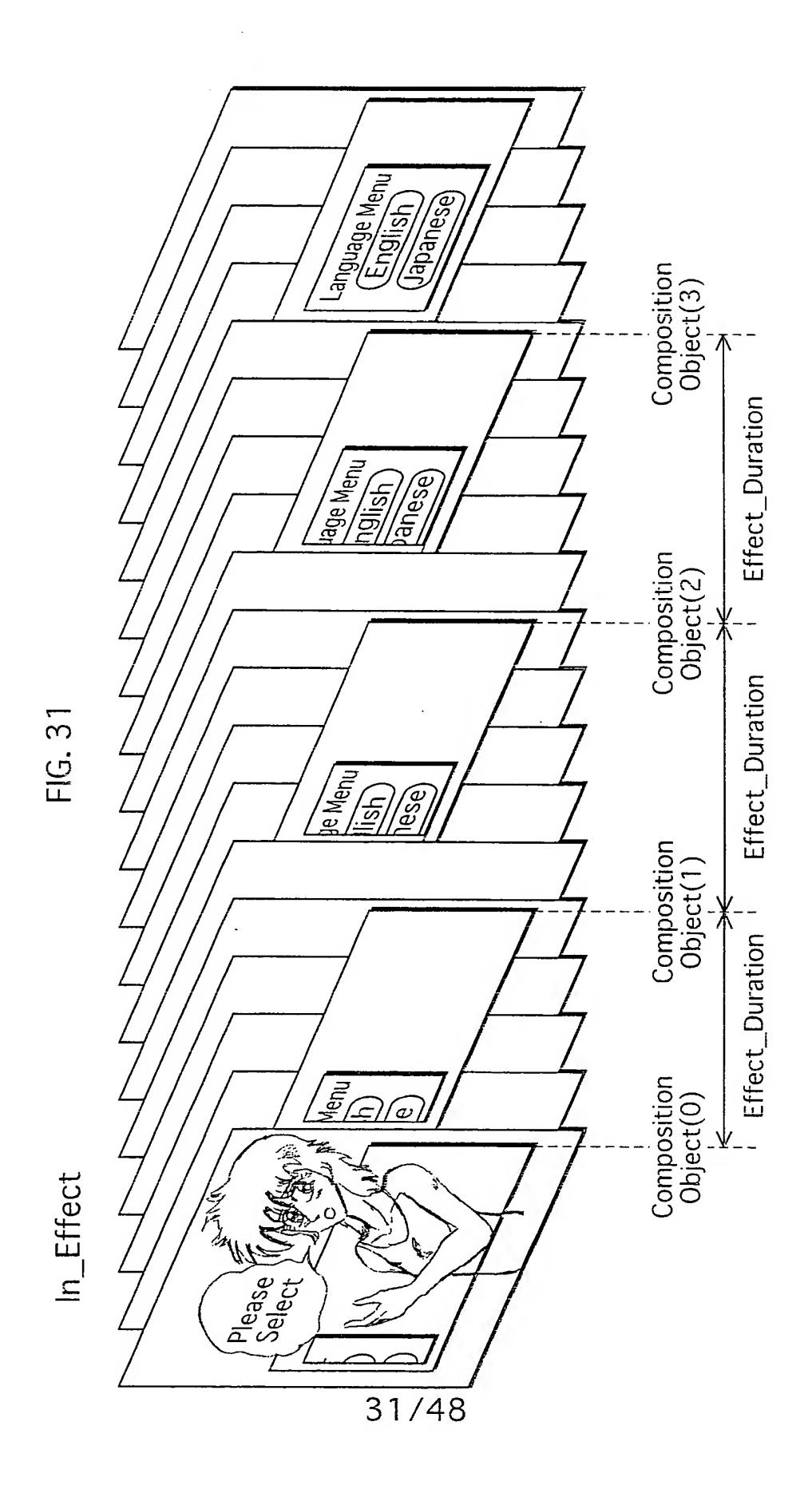


FIG. 32
Composition Object(0) Setting

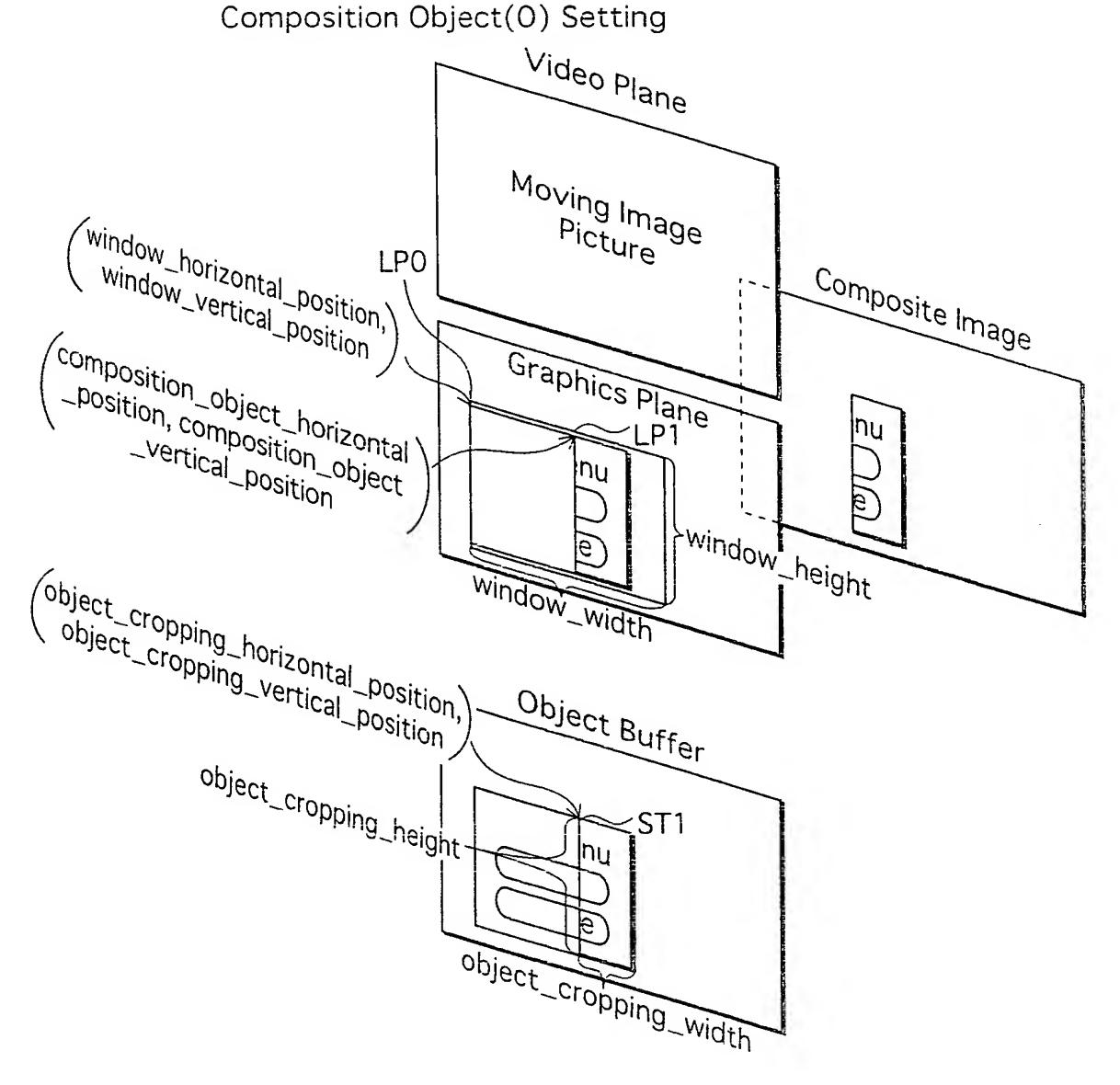


FIG. 33
Composition Object(1) Setting

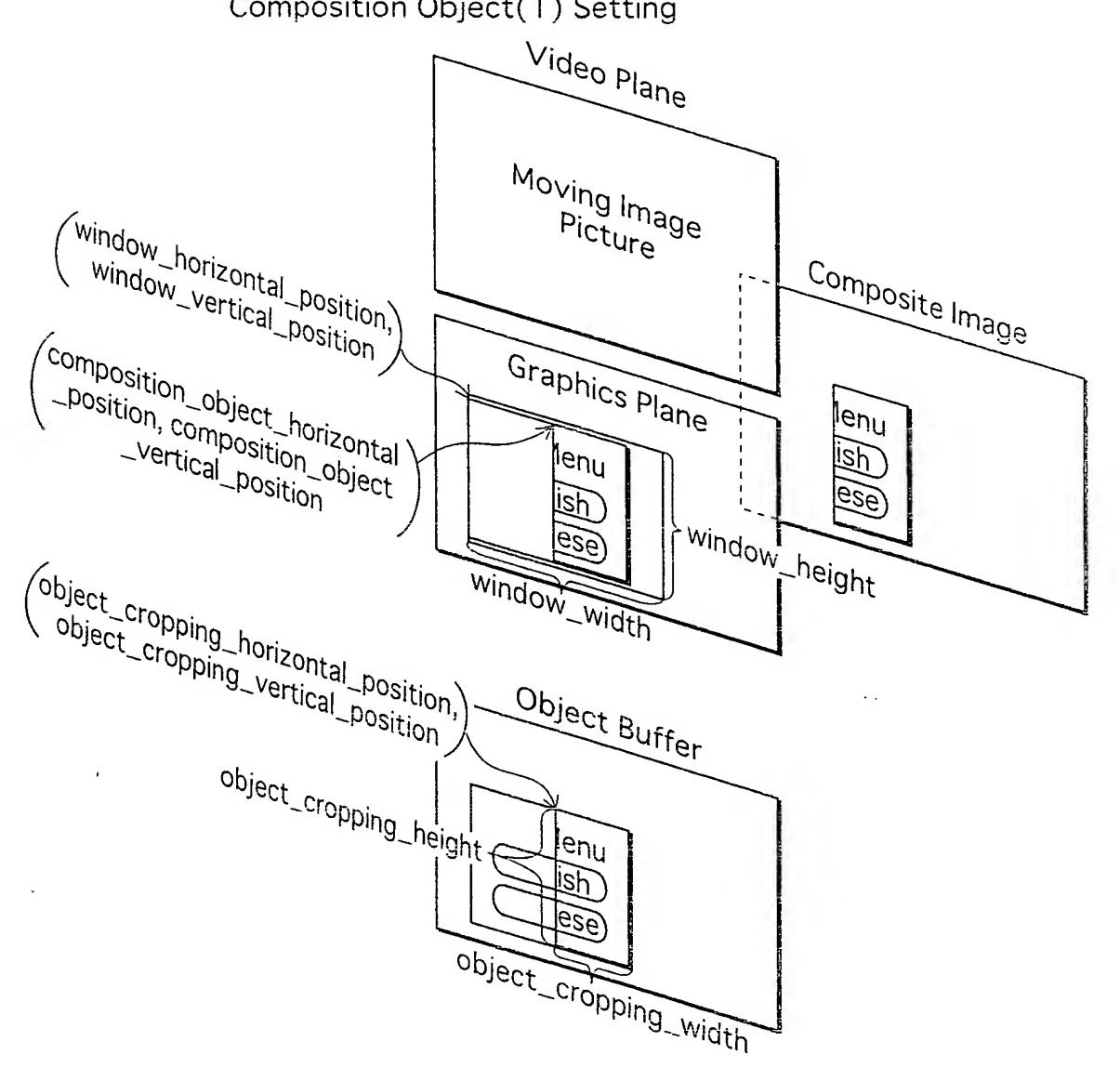


FIG. 34 Composition Object(2) Setting

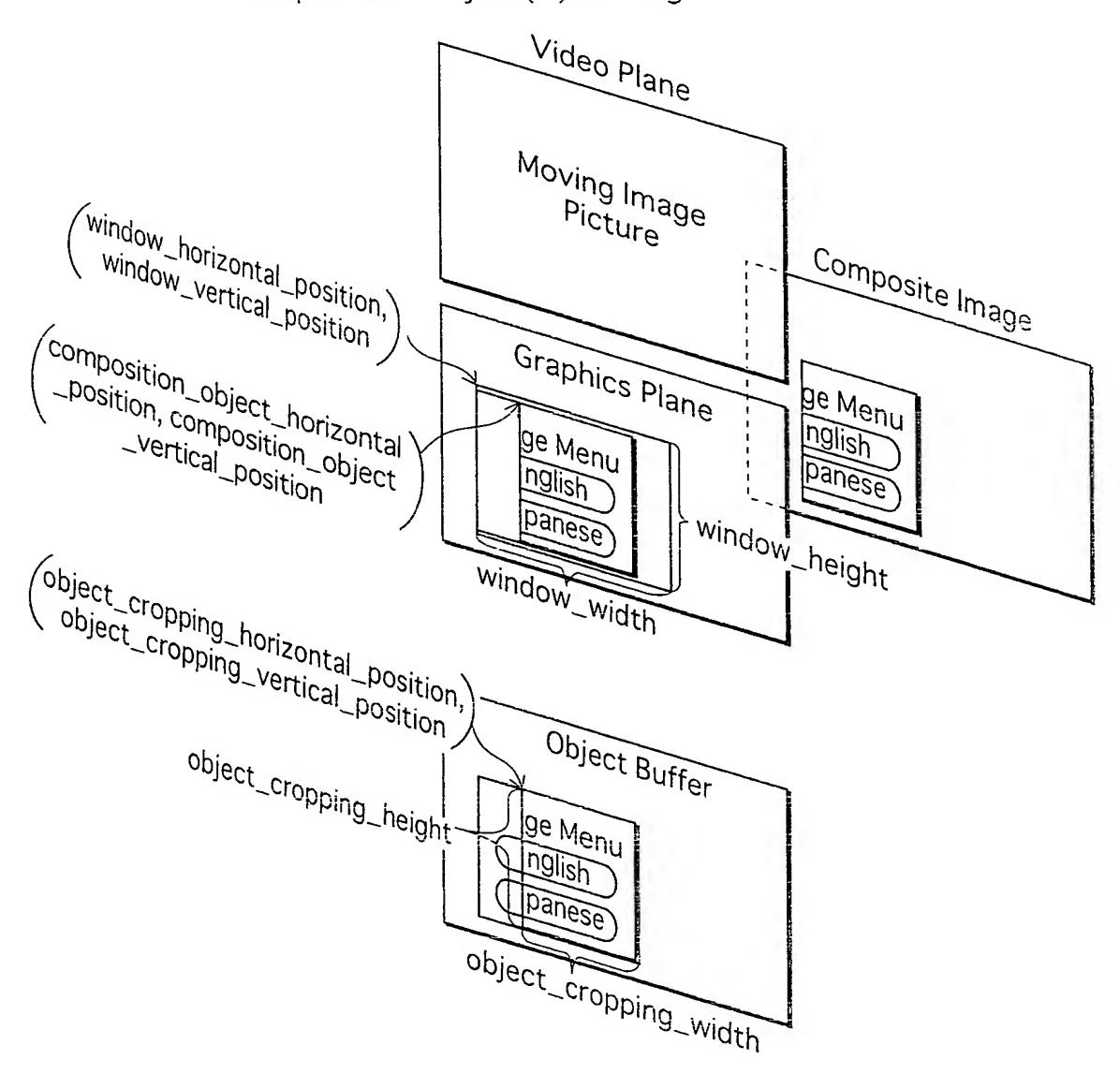


FIG. 35 Composition Object(3) Setting

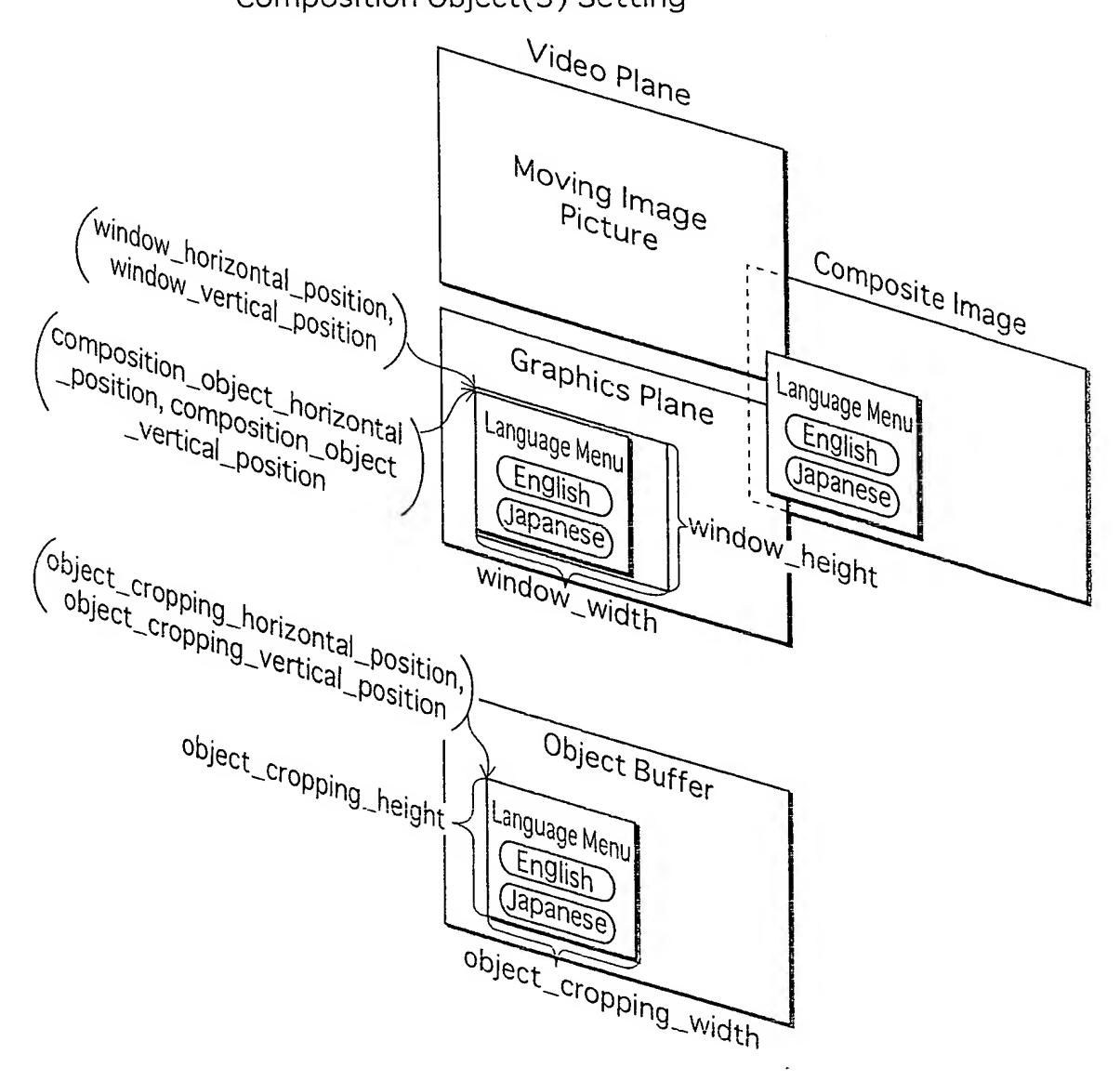


FIG. 36A

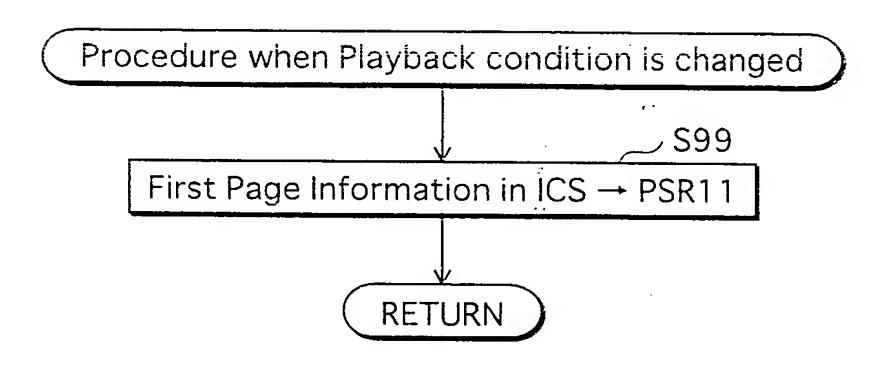


FIG. 36B

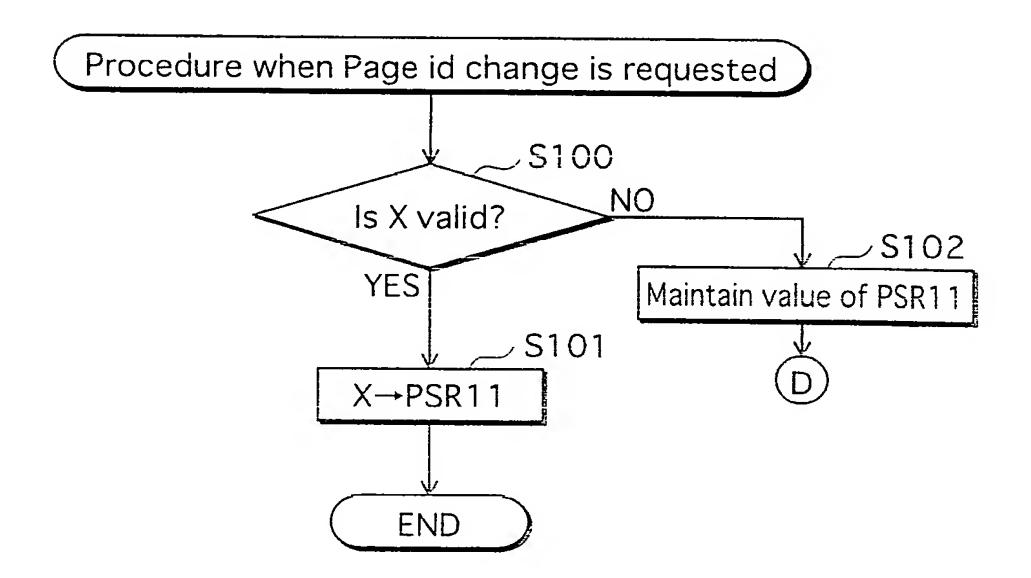


FIG. 37A

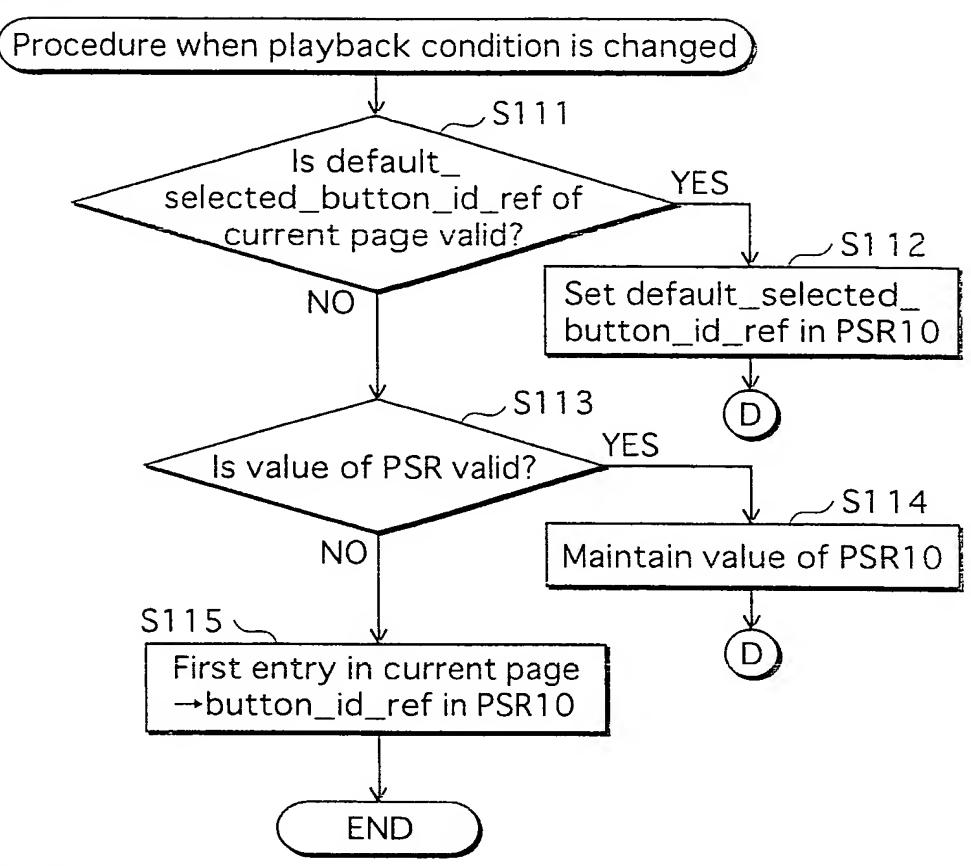
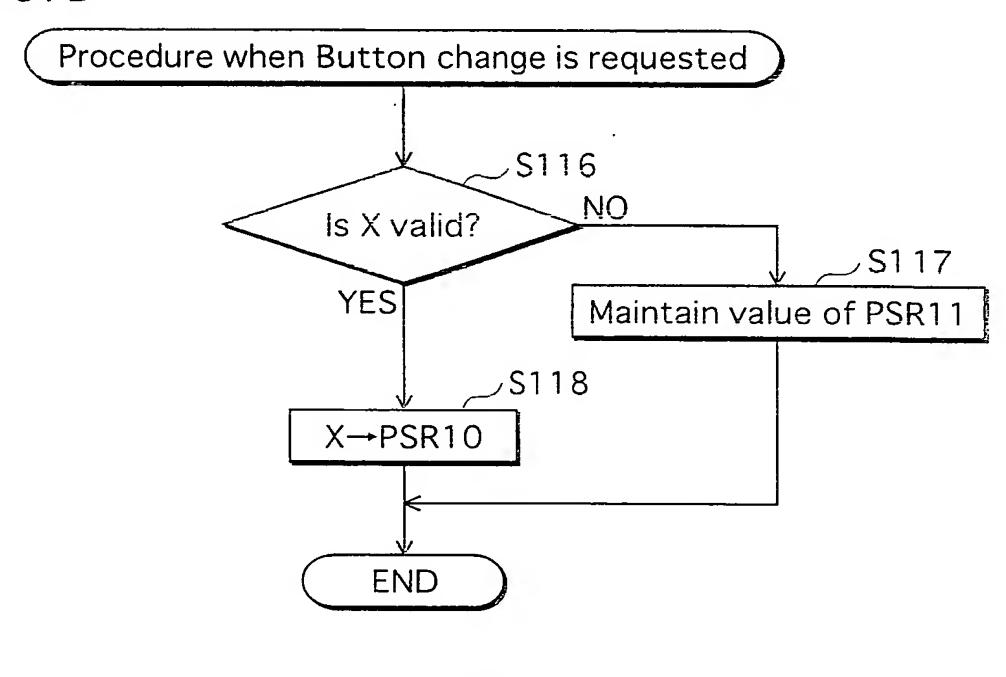
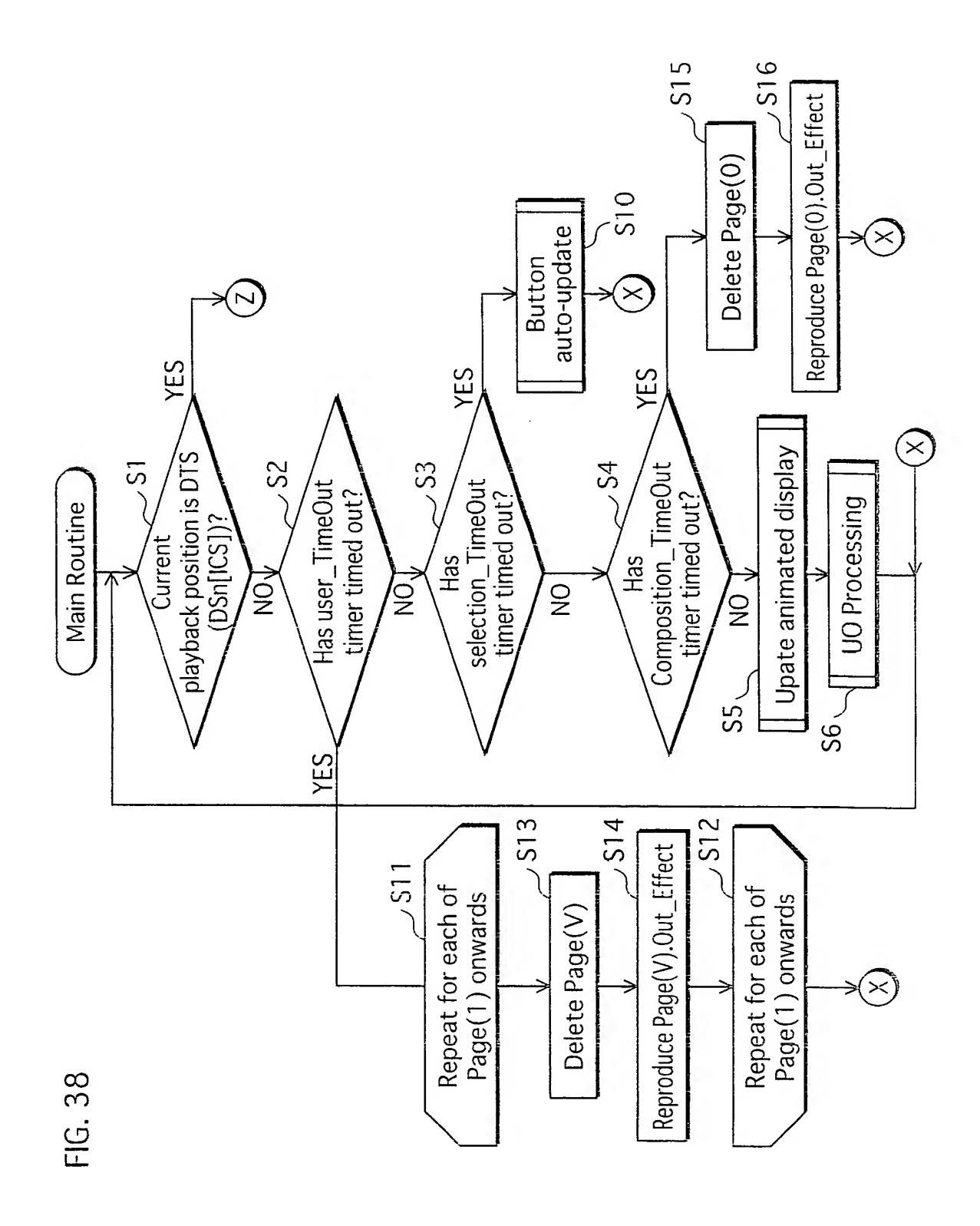
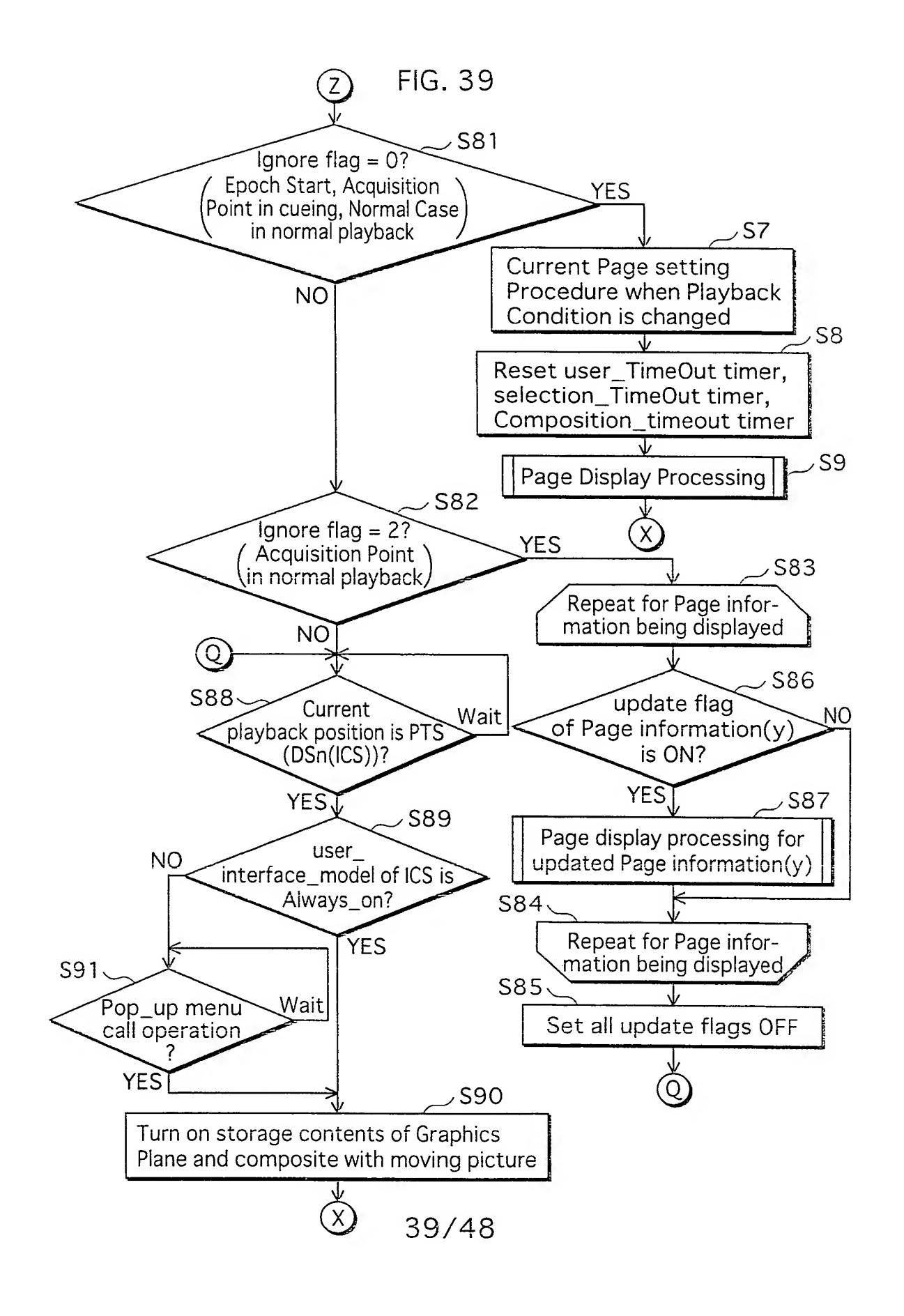
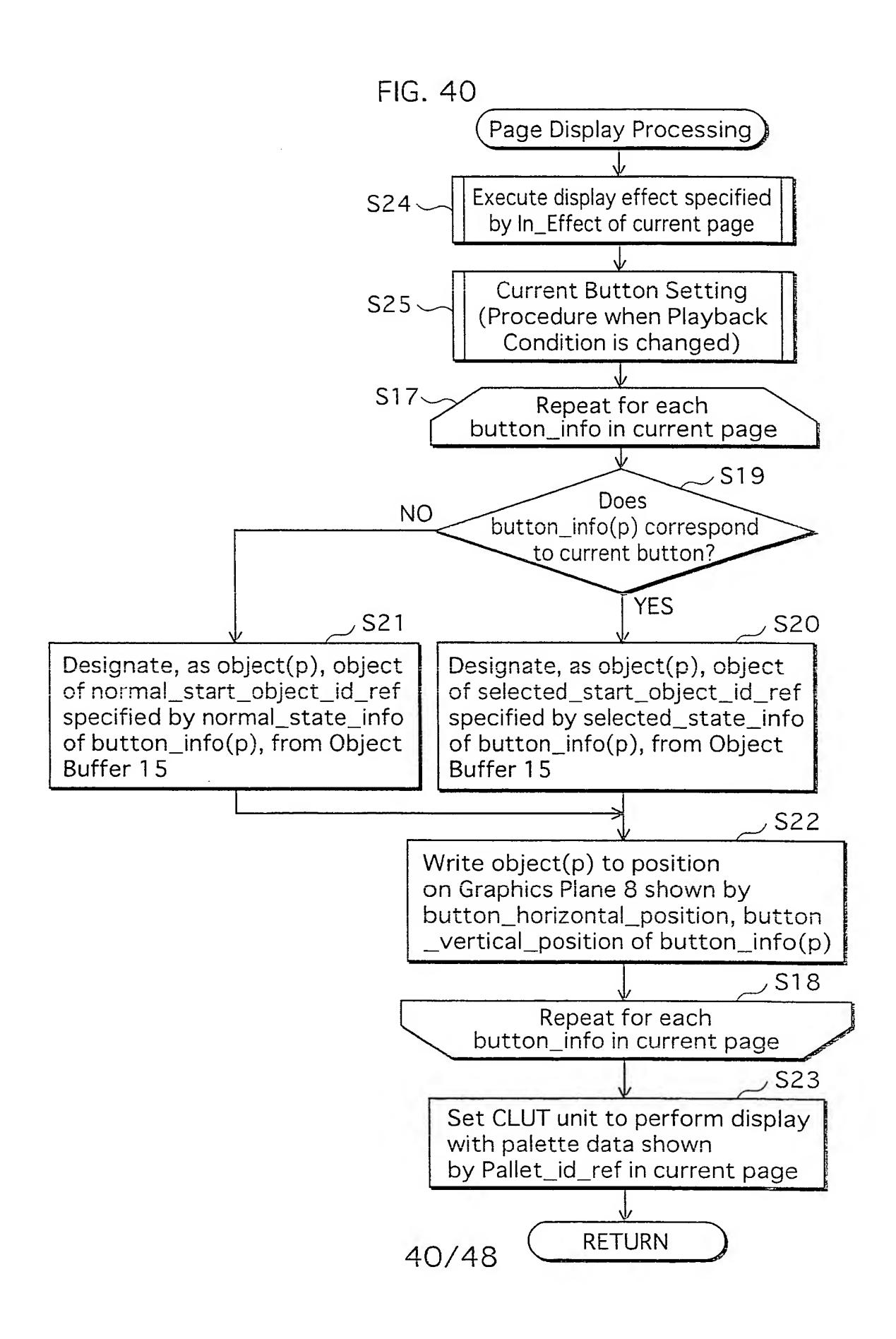


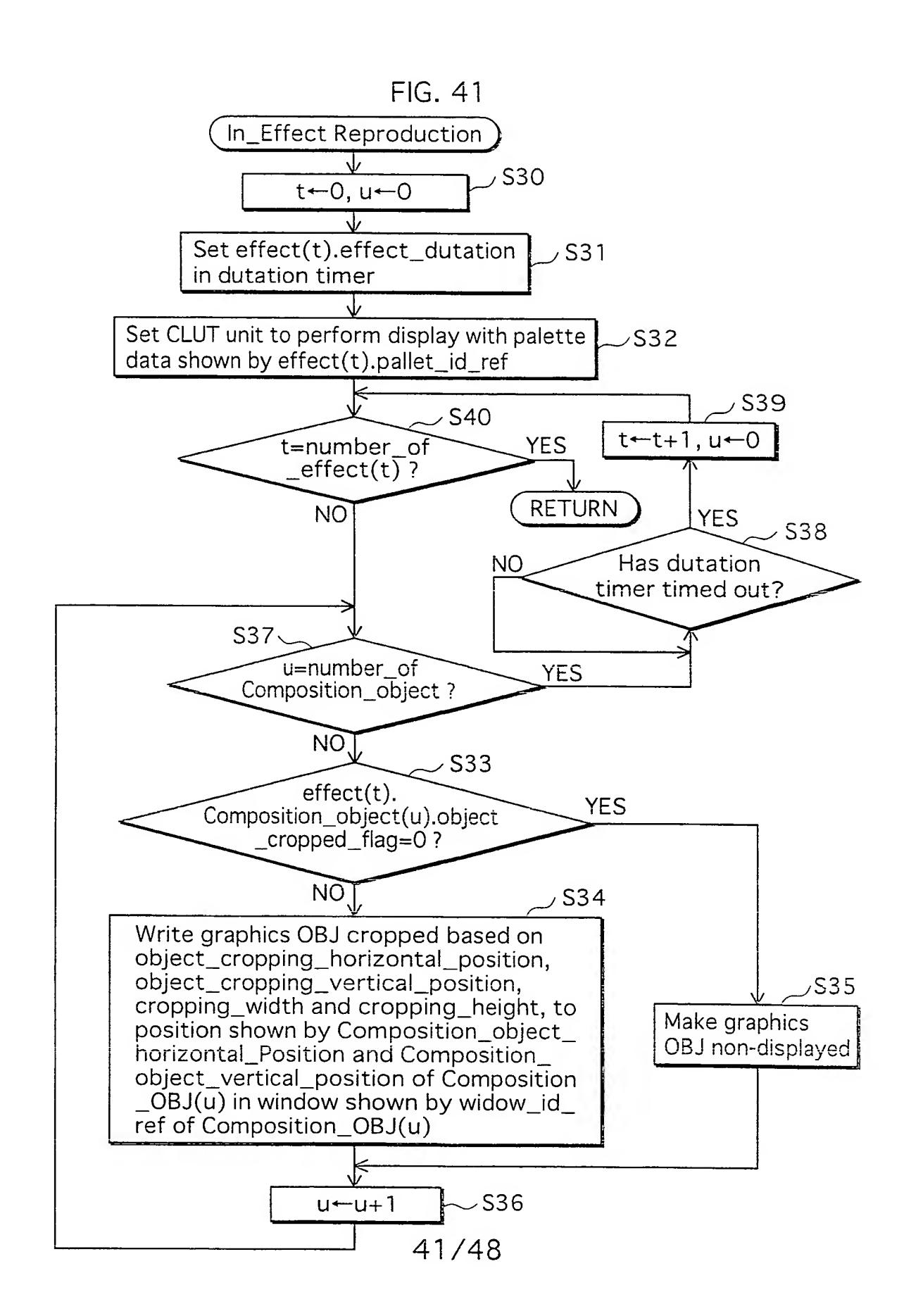
FIG. 37B











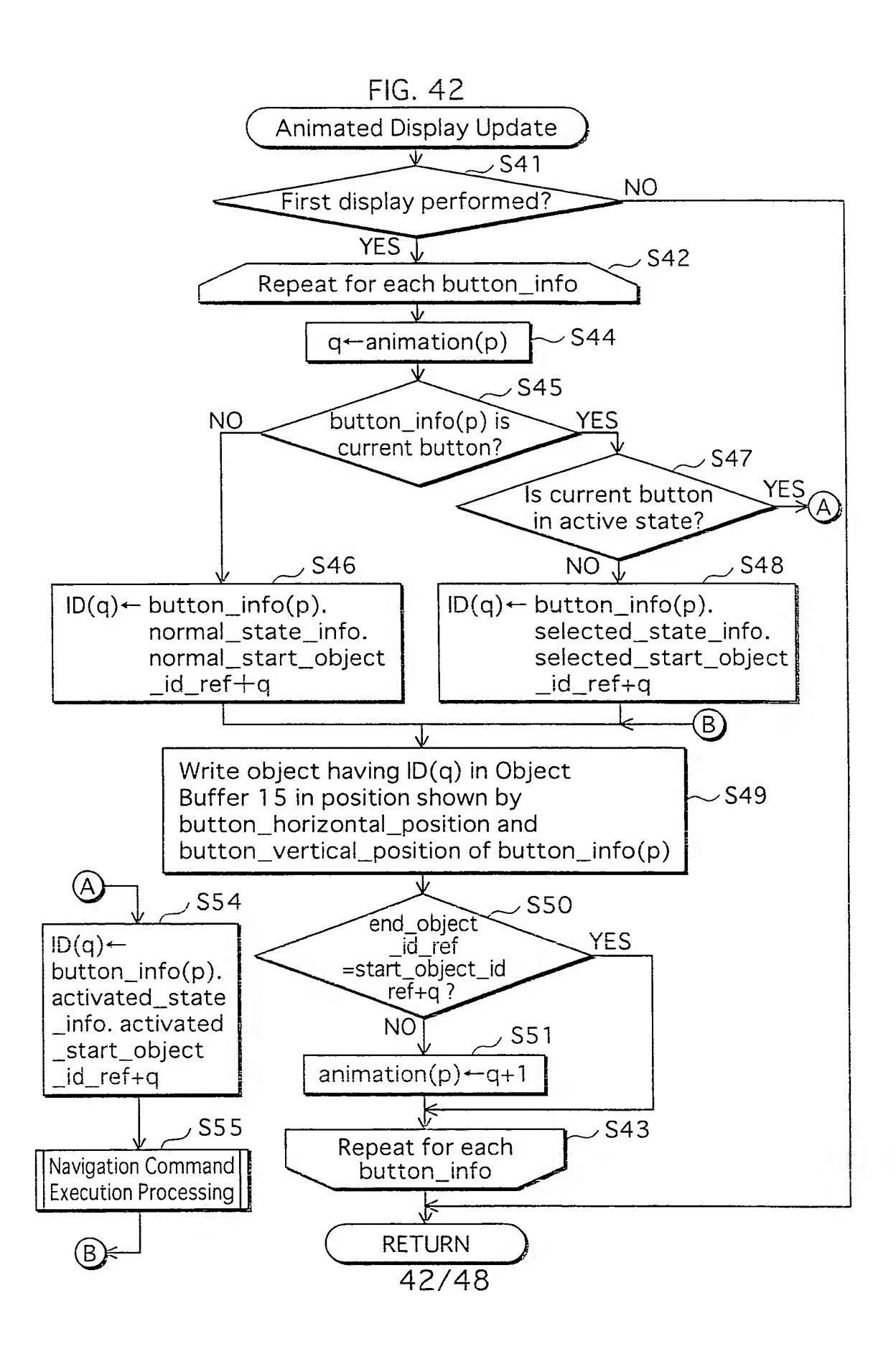


FIG. 43 Navigation Command Execution Procedure √S56 Navigation NO command is Set Button Page Command? YES S57 Execute Navigation_Command S58 X← Page number in operand of command PSR10← Button number in operand of command **S59** Procedure when change is requested for PSR11 **S60** Procedure when change is requested for PSR10 **RETURN**

